

RepuCoin: Your reputation is your power

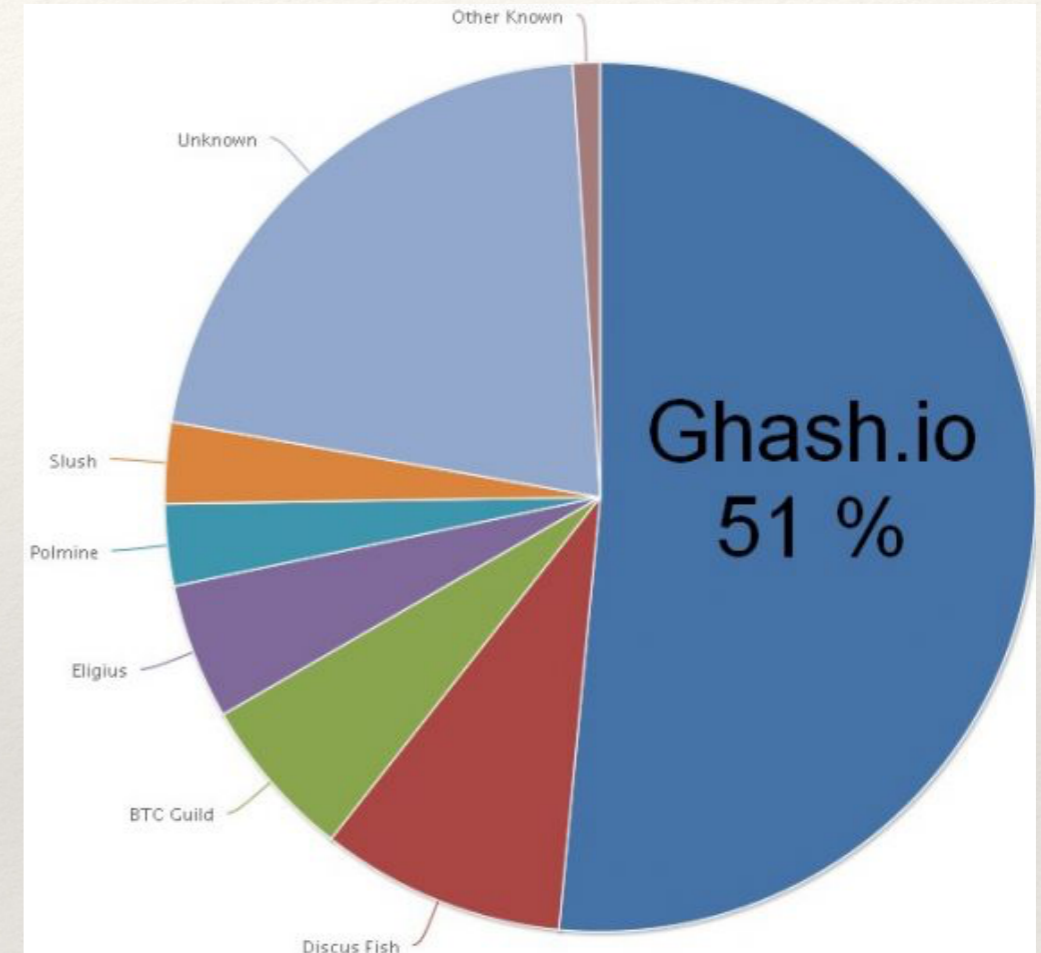
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Reality is tough



The big big challenge

In a permissionless blockchain, how to enforce, at least with a very high probability, that

malicious_nodes $\leq F$?
 ΣP malicious_nodes $\leq P_F$?

Main problems of PoW:

Decision (voting) power is **CPU power**

- **Instantaneous** power
- can be gained **quickly**;
- vulnerable to flash attacks.

Rationality and maliciousness

- not clearly distinguished

PoW consensus is **probabilistic**

- forkable BC

Low (stochastic) resilience

- vulnerable to selfish mining (>25%) and other attacks leveraging instantaneous power

Low Throughput:

- 7 TPS
- 1,000 TPS (ByzCoin)

Our solutions:

Decision (voting) power is **reputation**

- **Integrated** power (past performance)
- can only grow **slowly with bounded rate**;
- **Not** vulnerable to flash attacks.

Rationality and maliciousness

- separate protection measures

PoR consensus is **deterministic**

- novel weighted voting consensus algorithm
- non-forkable BC

High (stochastic) resilience

- **Not** vulnerable to instantan. power attacks
- **Non-rationality** of infiltration attacks

High Throughput:

- (fast) PoR for committing transactions
- 10,000 TPS (256 Byte per TX)

The logic of RepuCoin in a nutshell

- ❖ reputation-based weighted voting consensus is safe and live as long as relative decision power (given by reputation score) of attackers is below a defined threshold, fraction of the total
- ❖ max rate of decision power growth of any system participant is deterministic, bounded and known, imposed by the proof-of-reputation function
- ❖ there is no rational economic model for infiltration attacks --- compared to the cost of attacking different systems
- ❖ Attacks attacks on liveness or safety still being possible, the network achieves very high stochastic robustness against them --- i.e., attack effort to reach network control compares very favorably to previous works
- ❖ RepuCoin prevents all currently known attacks.

How does ReputCoin Work?

1. Miners gain reputation slowly with a bounded rate by contributing to the blockchain

Algorithm 2 Reputation algorithm

Input: $L, \{k_i\}_{i=1}^t, \{m_j\}_{j=1}^{N_l}, m, c, a,$ and $\lambda.$

Output: Reputation $R \in [0, 1]$ of the corresponding miner.

```
1:  $\text{mean}_k = \frac{\sum_{i=1}^t k_i}{L}$ 
2:  $\text{mean}_m = \frac{1}{N_l} \cdot \sum_{j=1}^{N_l} \frac{m_j}{m}$ 
3:  $s_k = \sqrt{\frac{1}{t} \cdot \sum_{i=1}^t (k_i - \sum_{i=1}^t k_i)^2}$ 
4:  $s_m = \sqrt{\frac{1}{N_l} \cdot \sum_{j=1}^{N_l} (m_j - \sum_{j=1}^{N_l} m_j)^2}$ 
5:  $y_1 = \frac{\text{mean}_k}{1+s_k}$ 
6: if  $N_l \geq 1$  then
    $y_2 = \frac{\text{mean}_m}{1+s_m}$ 
7: else
8:    $y_2 = 1$ 
9: end if
10:  $x = y_1 \cdot y_2 \cdot L$ 
11:  $f(x) = \frac{1}{2} \left( 1 + \frac{x-a}{\lambda+|x-a|} \right)$ 
12:  $R = \min(1, H \cdot (Ext + f(x)))$ 
```

- total amount of valid work
- regularity of that work

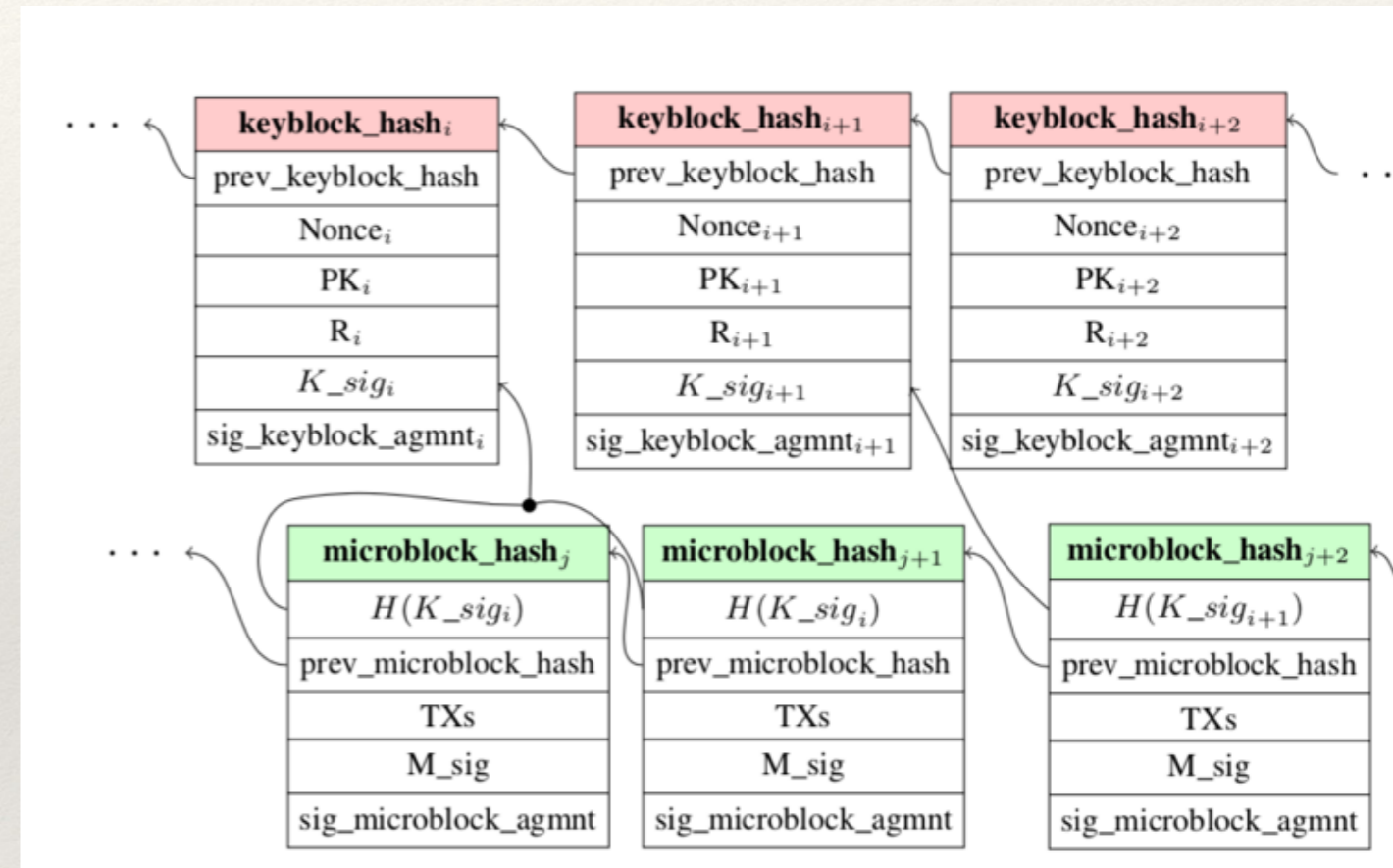
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1. Miners gain reputation slowly with a bounded rate by contributing to the blockchain
2. Top reputed miners dynamically form a consensus committee
3. The committee votes through reputation-based weighted voting protocol to pin keyblocks;
4. A randomly elected leader proposes microblocks to the committee for their approval;



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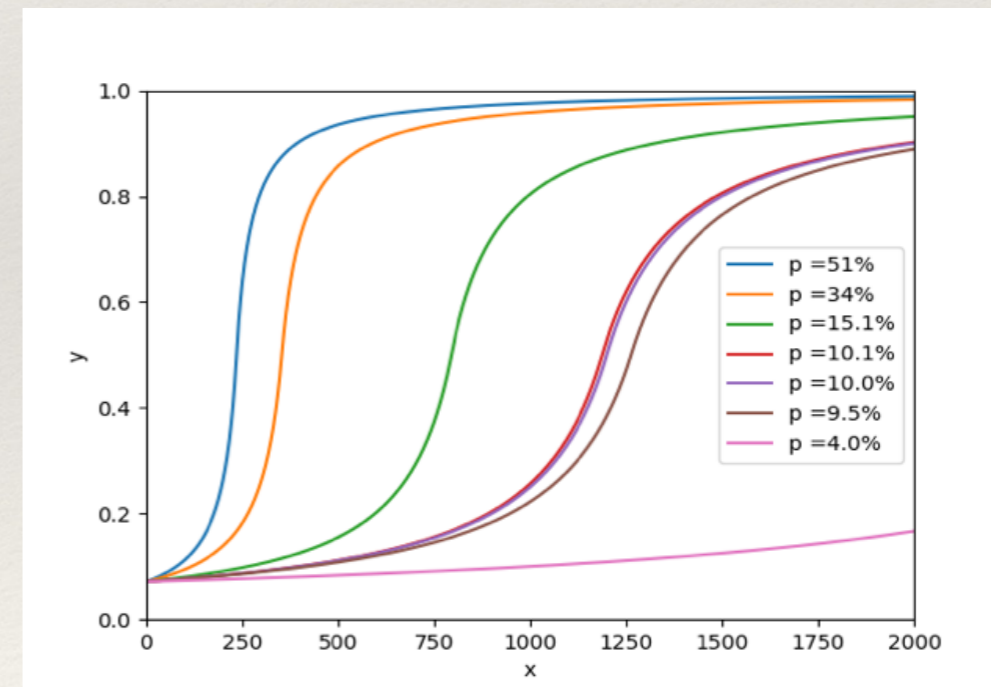
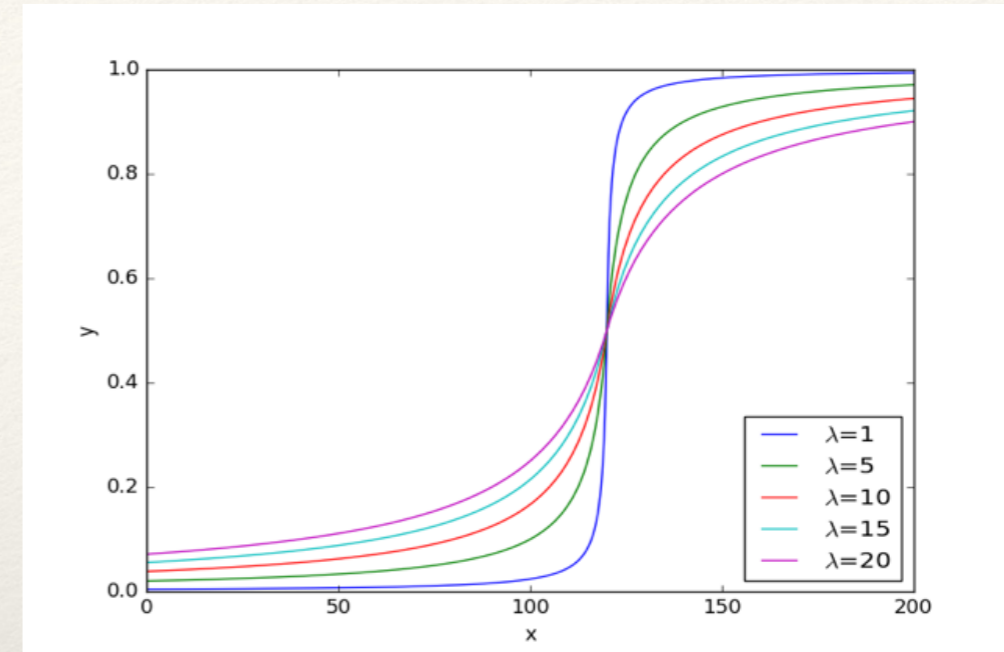
1. Miners gain reputation slowly with a bounded rate by contributing to the blockchain
2. Top reputed miners dynamically form a consensus committee
3. The committee votes through reputation-based weighted voting protocol to pin keyblocks;
4. A randomly elected leader proposes microblocks to the committee for their approval;
5. Mis-behaved miners will be punished, and they lose reputation



Reputation is your power

The **social objectives** of reputation:

- i. **careful start**, through an initial slow increase;
- ii. potential for quick reward of mature participants, through **fast increase in mid-life**;
- iii. prevention of over-control, by **slow increase near the top**



Reputation is your power

Reputation distribution of miners over time.

Time	[0, 0.2)	[0.2, 0.4)	[0.4, 0.6)	[0.6, 0.8)	[0.8, 1]
1 month	100%	-	-	-	-
6 months	64.7%	35.3%	-	-	-
1 year	21.8%	78.2%	-	-	-
2 years	9.6%	31.7%	38.1%	15.2%	-
3 years	2.7%	21.6%	19.5%	38.1%	15.2%
4 years	2.7%	19.1%	-	25%	53.2%
4 years	2.7%	15.1%	4%	17.9%	60.3%
20 years	0.4%	2.3%	-	3%	94.3%

Reputation-based incentives lead miners to work diligently and honestly

A successful miner

1. gets all mining rewards
2. shares transaction fees with a randomly selected leader, according to the reputation.
3. gets >60 times better transaction fees than BTC, due to high throughput

Algorithm 1 Reward sharing algorithm

Input: The sequence $\mathbb{M} = \{m_0, m_1, \dots, m_{n-1}\}$ of microblocks pinned in the $(i - 1)$ -th epoch, the signature K_sig_i contained in the i -th pinned keyblock, and the reputation R of the miner who created the $(i - 1)$ -th keyblock.

Output: Two subsets $\mathbb{M}', \mathbb{M}'' \subseteq \mathbb{M}$ of microblocks, where transaction fees contained in \mathbb{M}' (resp. \mathbb{M}'') are allocated to the miner (resp. the leader) as reward.

```
1:  $i' = H(K\_sig_i) \bmod n$ 
2:  $k = 0$ 
3:  $\mathbb{M}' = \emptyset$ 
4: while  $k < R \cdot n$  do
5:    $j = i' + k \bmod n$ 
6:    $\mathbb{M}' = \mathbb{M}' \cup \{m_j\}$ 
7:    $k = k + 1$ 
8: end while
9:  $\mathbb{M}'' = \mathbb{M} \setminus \mathbb{M}'$ 
```

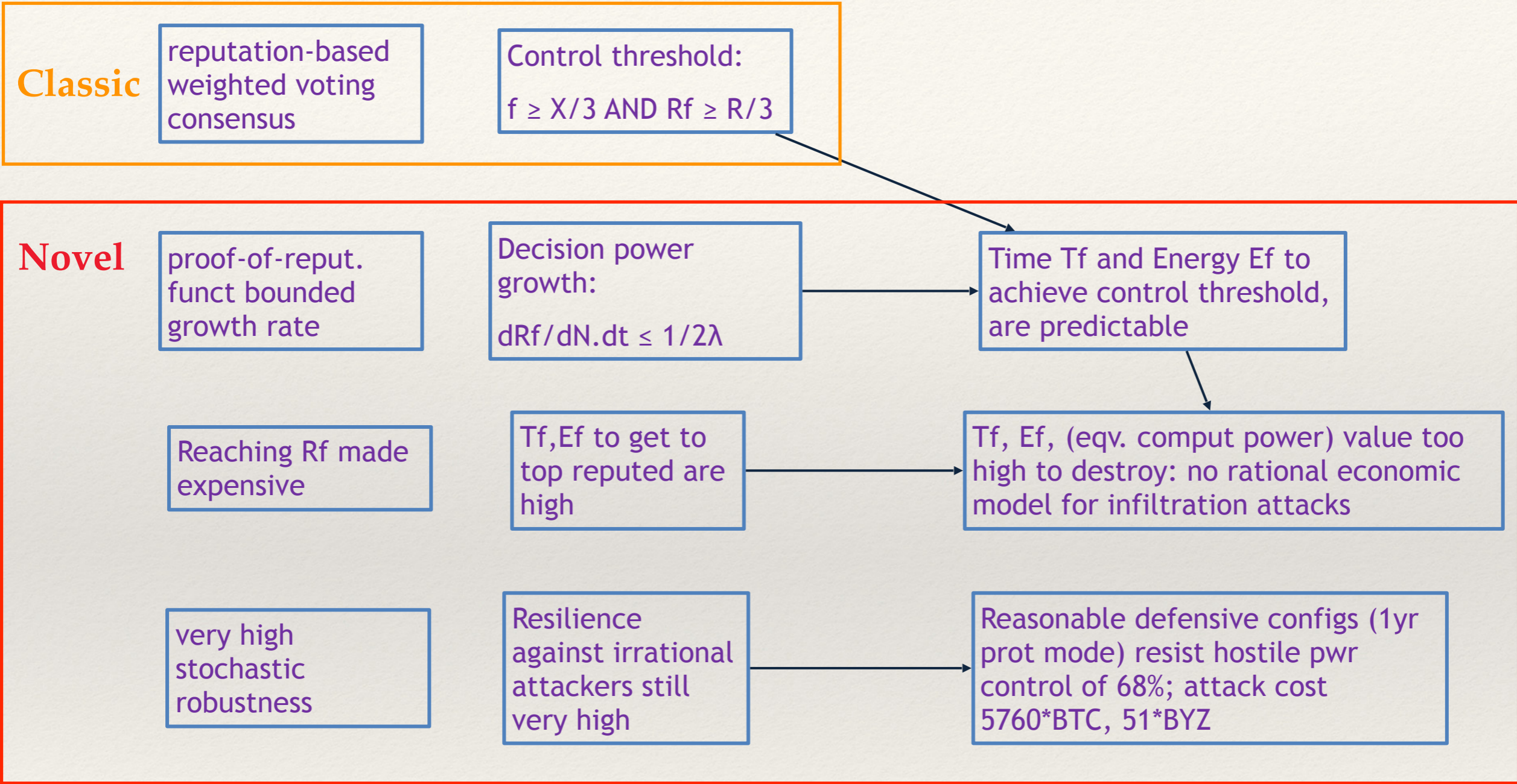
What do we enforce?

The increase of any miner's voting power is bounded by "physics"!

$$\frac{dPd}{dN \cdot dt} = \frac{1}{2} \frac{\lambda}{(\lambda + |x - a|)^2} \leq \frac{1}{2\lambda}$$

λ and a are system parameters, and x is defined in the reputation algorithm.

RECAP: The logic of RepuCoin in a nutshell



The minimum cost of successfully attacking RepuCoin

Joining time \ Target	1 week	1 month	3 months	6 months
1 month	infeasible	45%	30%	27%
3 months	infeasible	90%	45%	33%
6 months	infeasible	infeasible	68%	45%
9 months	infeasible	infeasible	90%	54%
12 months	infeasible	infeasible	infeasible	68%
18 months	infeasible	infeasible	infeasible	91%
20 months	infeasible	infeasible	infeasible	infeasible

The minimum cost of successfully attacking RepuCoin

Joining time \ Target	1 week	1 month	3 months	6 months
1 month	infeasible	BTC: *635; BYZ: *6	BTC: *1271; BYZ: *11	BTC: *2287; BYZ: *20
3 months	infeasible	BTC: *1270; BYZ: *11	BTC: *1906; BYZ: *17	BTC: *2795; BYZ: *25
6 months	infeasible	infeasible	BTC: *2880; BYZ: *26	BTC: *3812; BYZ: *34
9 months	infeasible	infeasible	BTC: *3812; BYZ: *34	BTC: *4574; BYZ: *41
12 months	infeasible	infeasible	infeasible	BTC: *5760; BYZ: *51
18 months	infeasible	infeasible	infeasible	BTC: *7708; BYZ: *69
20 months	infeasible	infeasible	infeasible	infeasible

Comparison

Attacks/Features	BitCoin	BitCoin-NG	ByzCoin	RepuCoin
Double spending attacks	☠️	☠️	👉	👉
Selfish mining attack	☠️	☠️	☠️	👉
Bribery/flash attack	☠️	☠️	☠️	👉
Eclipse attacks	☠️	☠️	😐	😐
Non-forkable chain	☠️	☠️	👉	👉
Liveness	👉	👉	☠️	👉
Throughput	7 tps	?	1,000 tps	10,000 tps



The system is secure against this attack



The system is vulnerable to this attack



The system can prevent double spending, but its throughput maybe reduced.

256 Bytes / TX
13 nodes
1KB / Kblock
2 MB / Mblock

Thank you!

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