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Research Talk at IFIP WG 10.4 Meeting

Longmont, CO June 2017

In collaboration with Saurabh Gupta, Evgenia Smirni, Christian Engelmann,
Sudharshan Vazhkudai, Franck Cappello, Jim Rogers et al.

Useful Fake News

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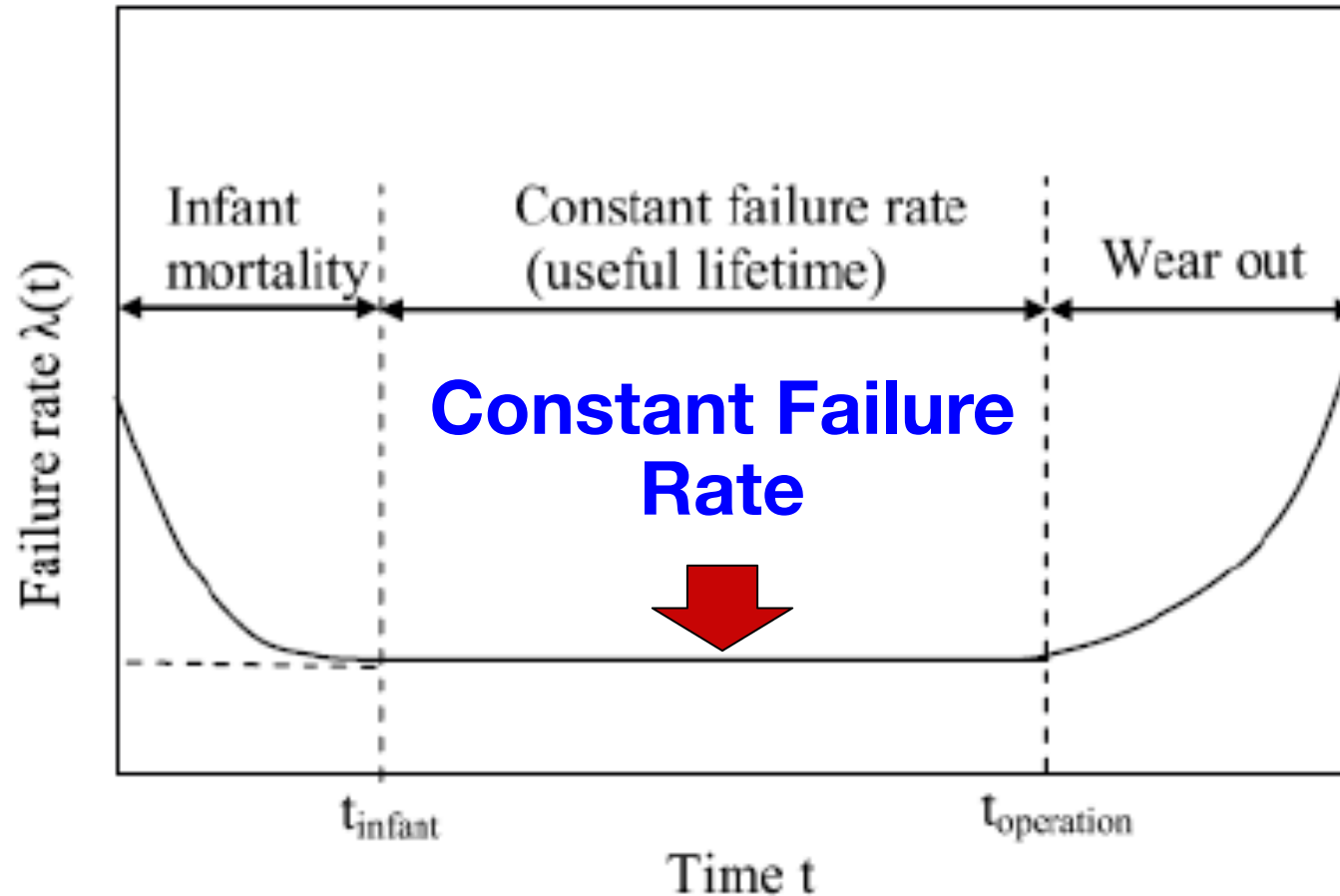
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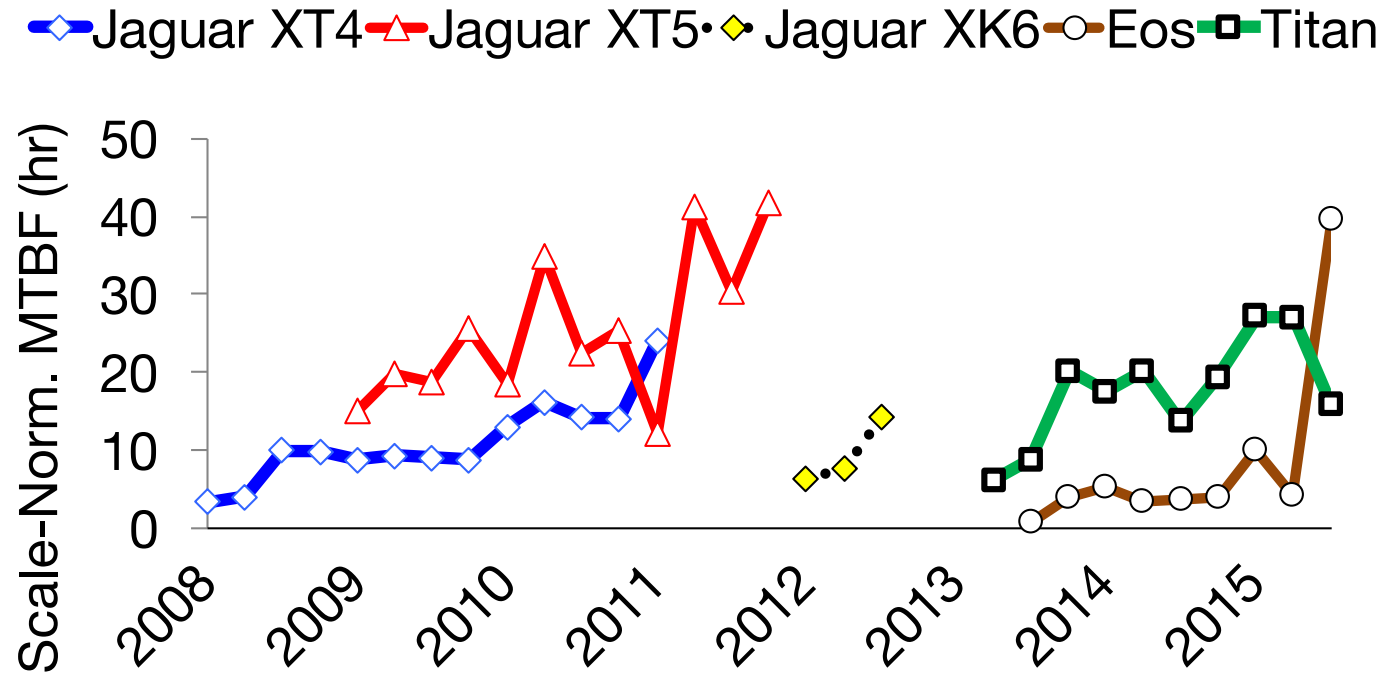
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Bathtub Curve



Uniformly random temporal and spatial distribution

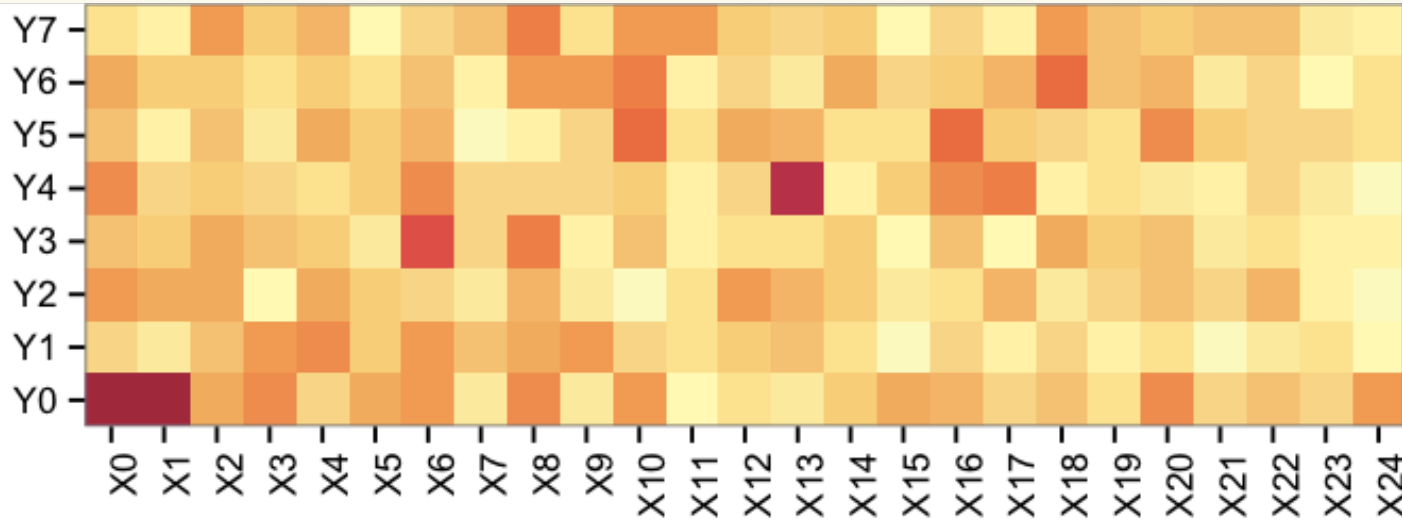
Bathtub Curve



**Up to 4x variation in MTBF
during useful lifetime**

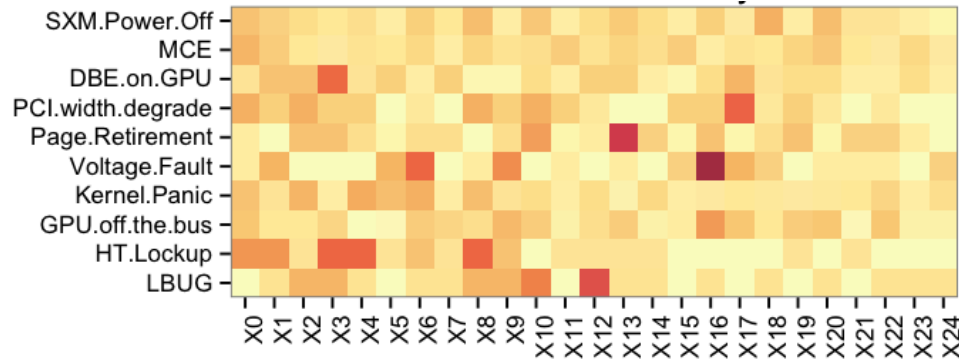
Spatial Distribution of System Failures

Cabinet rows

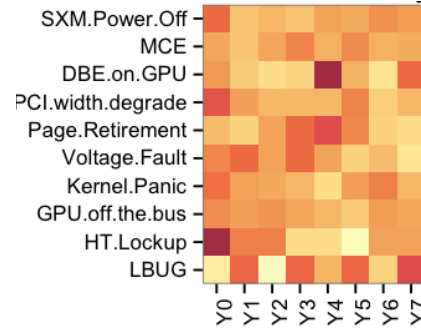


Titan supercomputer cabinet columns

Failure type

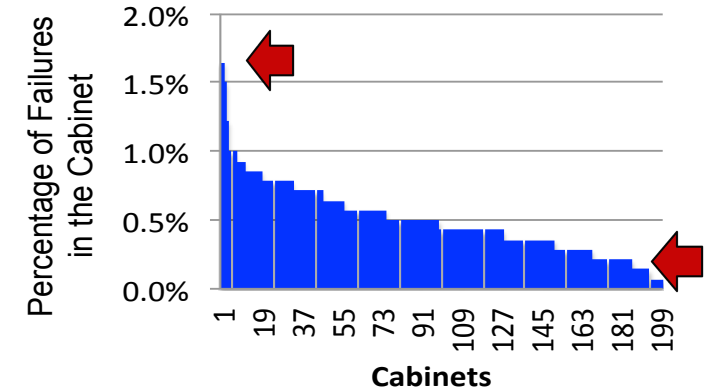


Cabinet columns

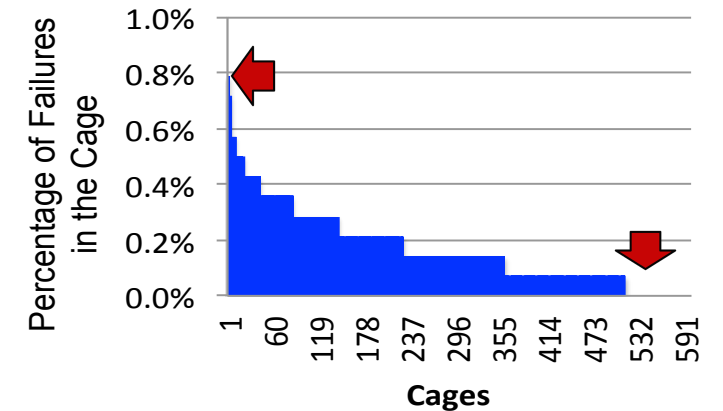


Cabinet rows

200 Cabinets

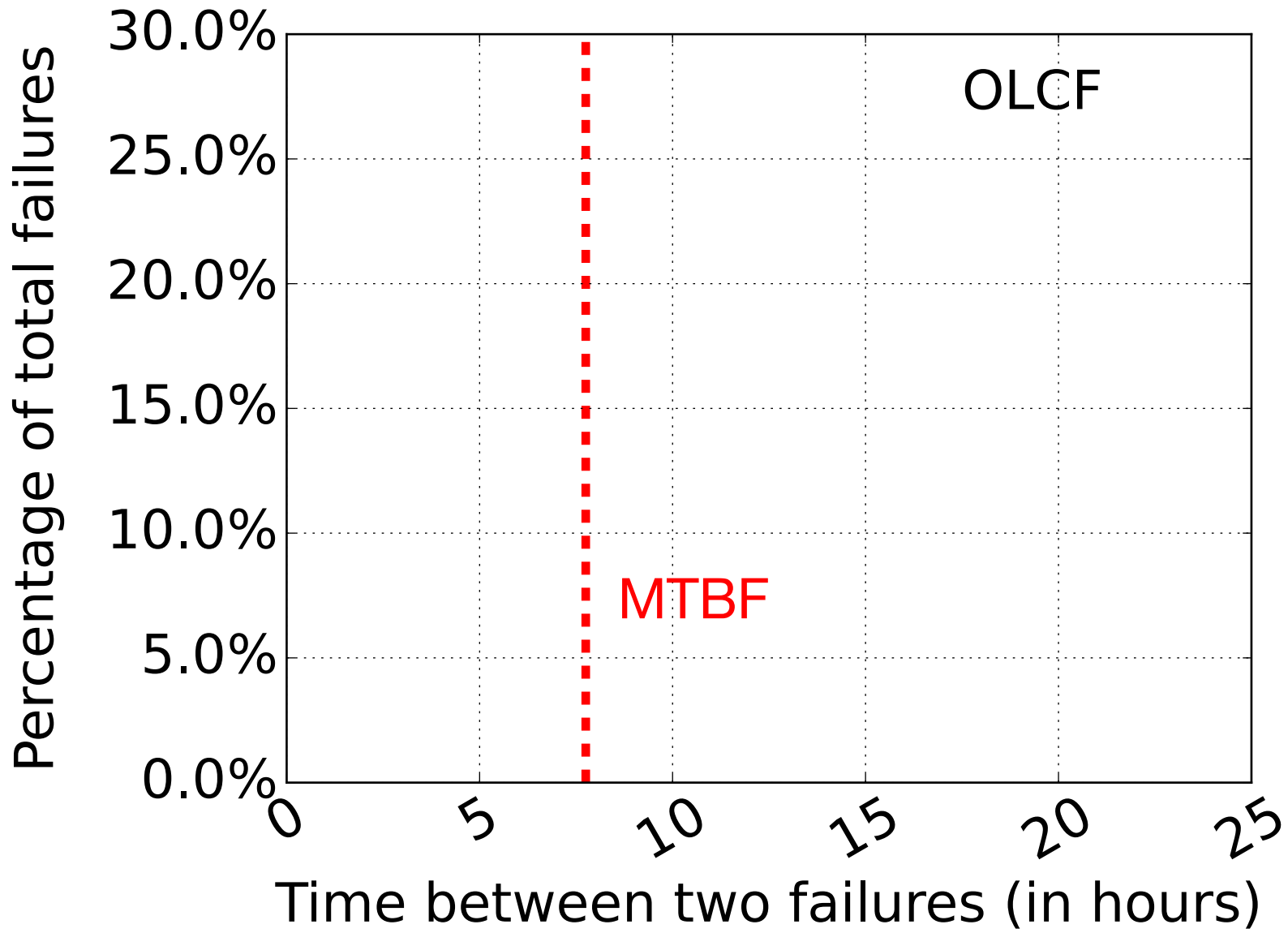


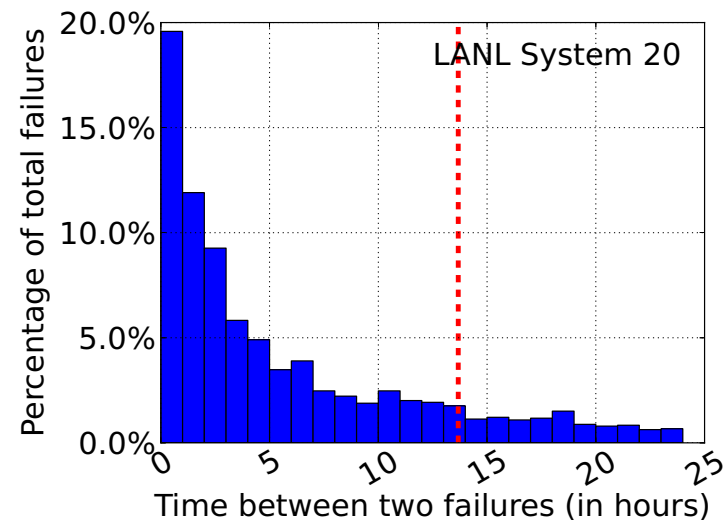
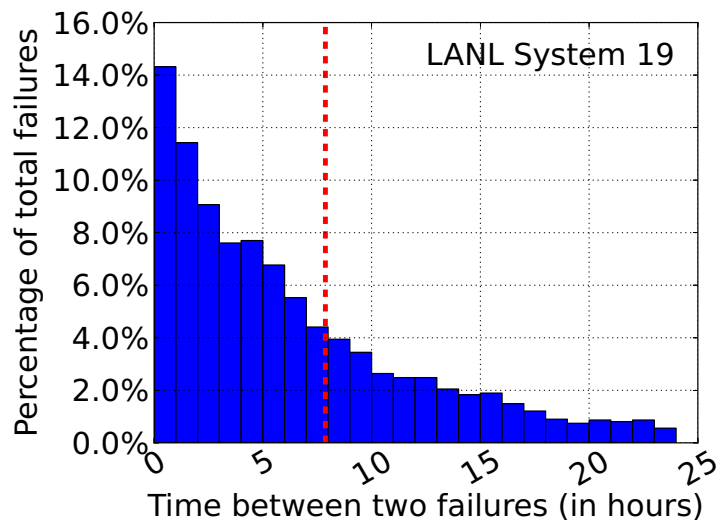
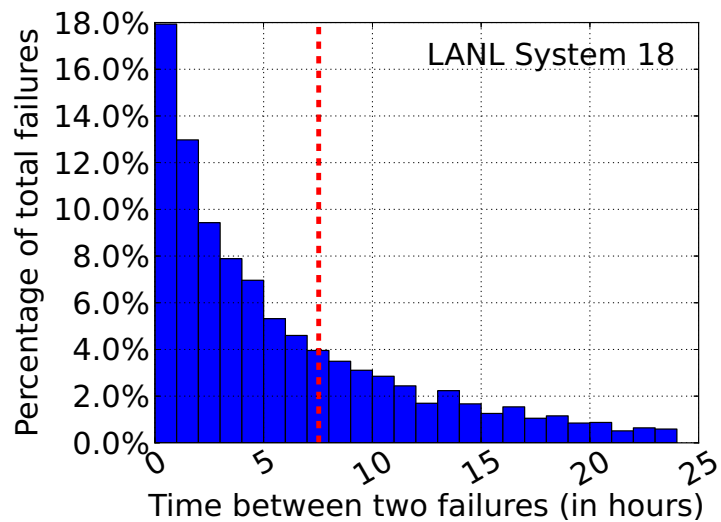
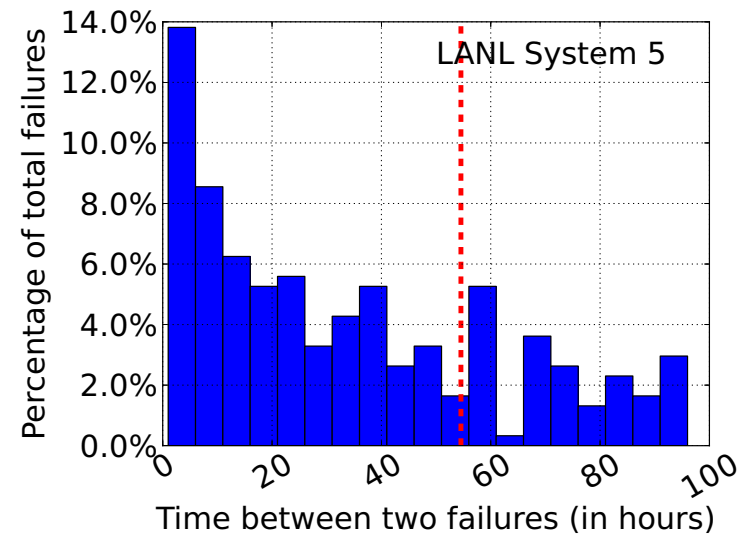
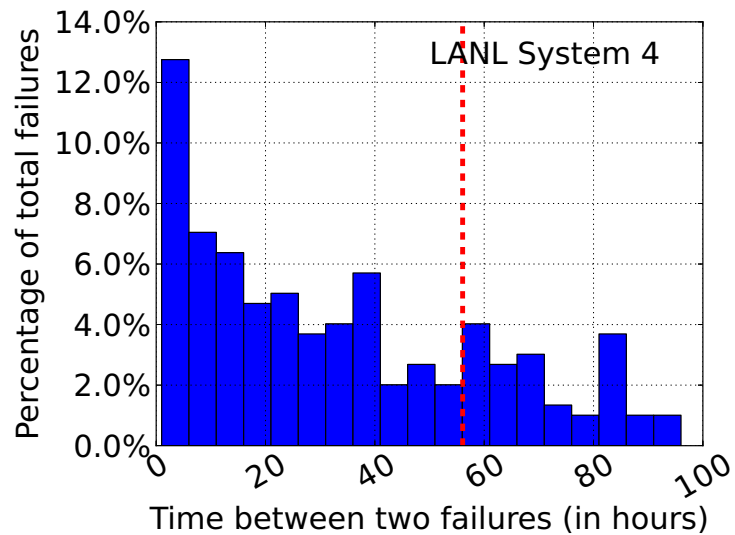
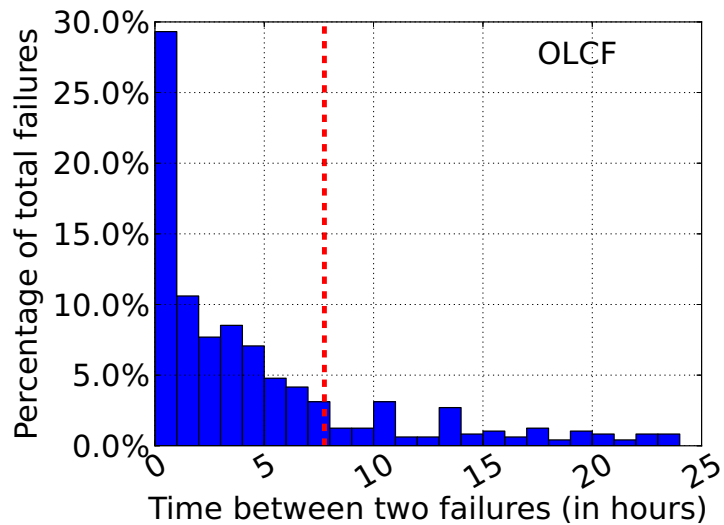
600 Cages

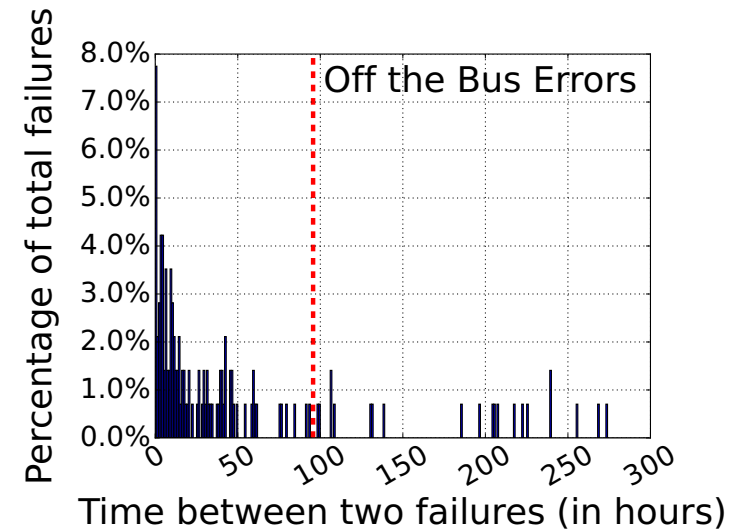
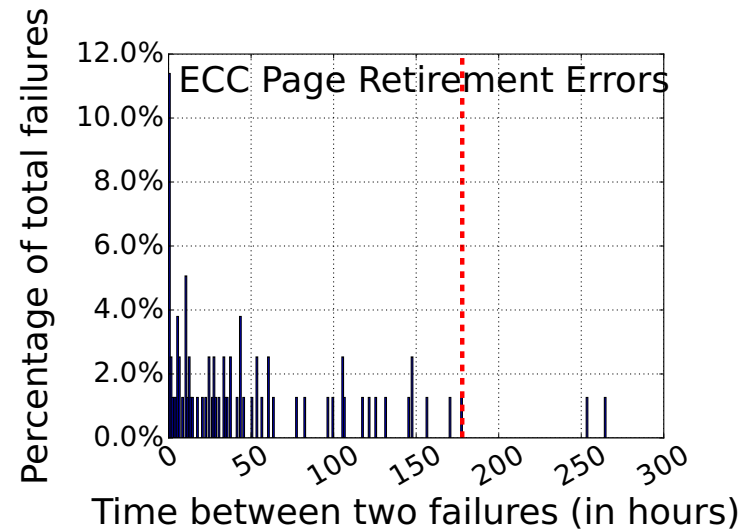
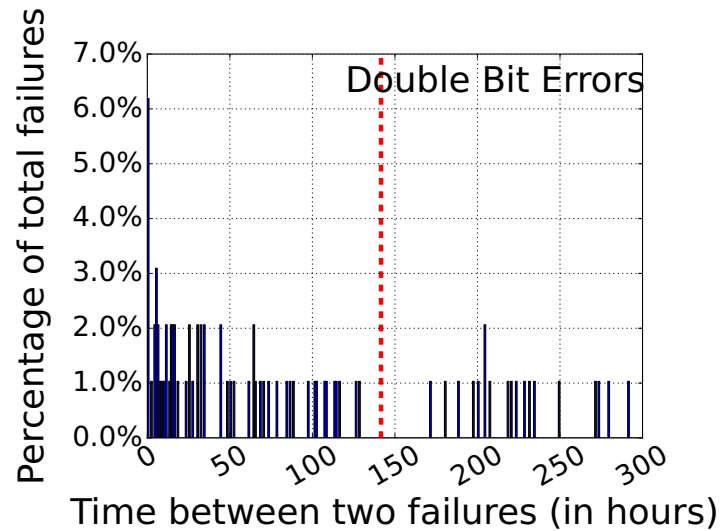


System failures are not uniformly randomly distributed in space.

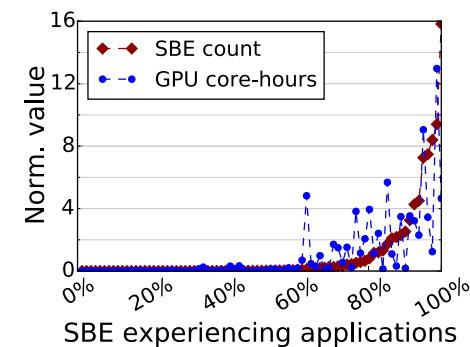
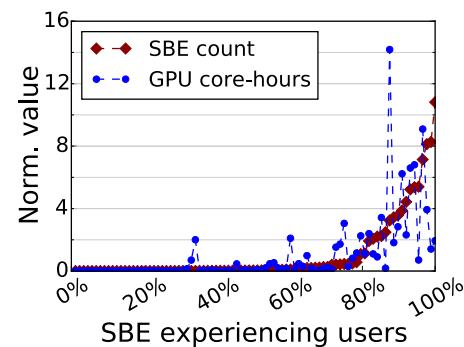
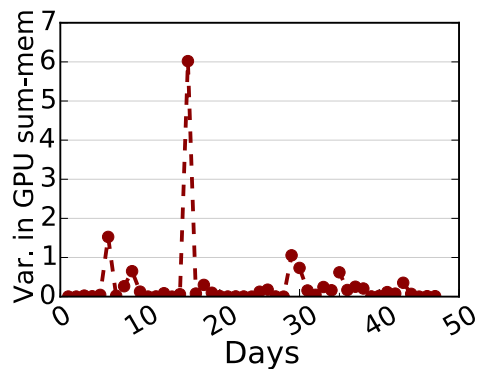
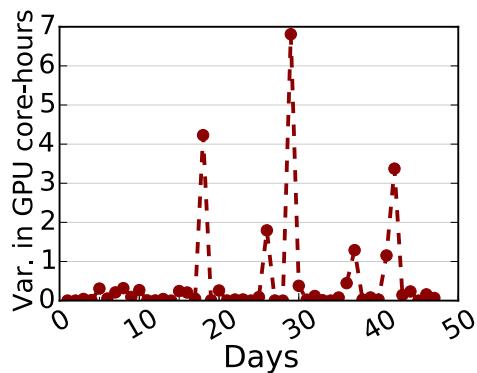
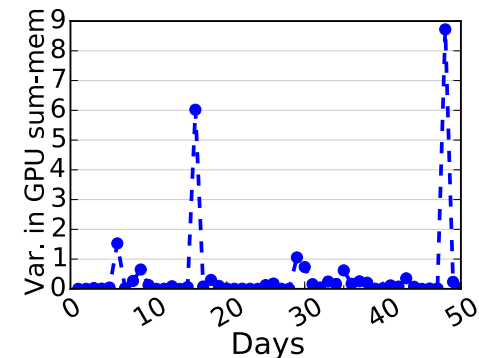
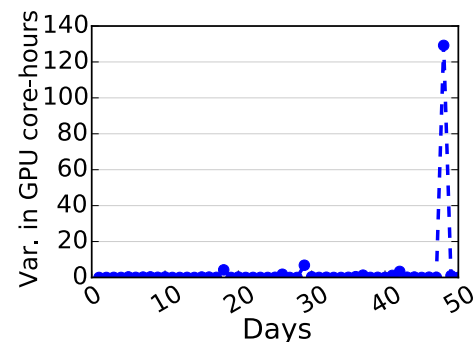
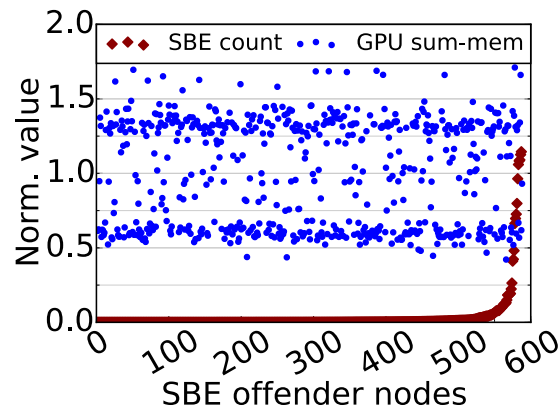
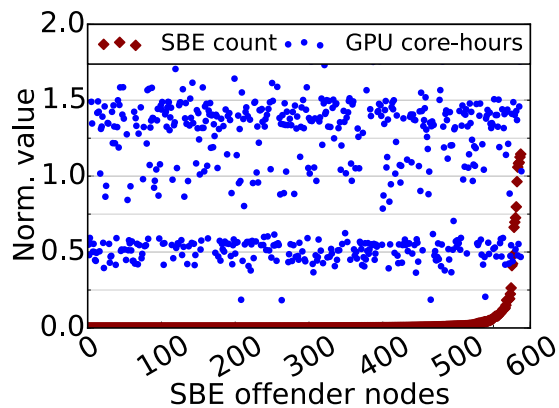
This holds true for individual failure types, different time windows, spatial granularity.





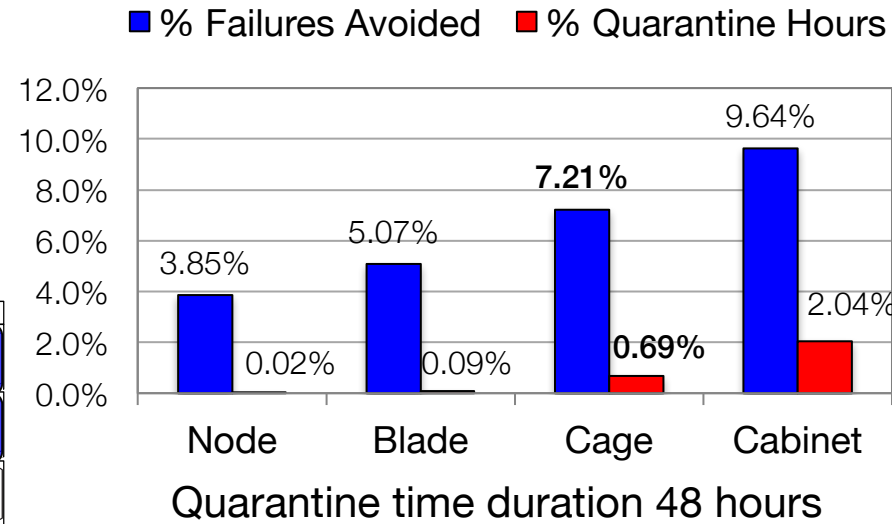
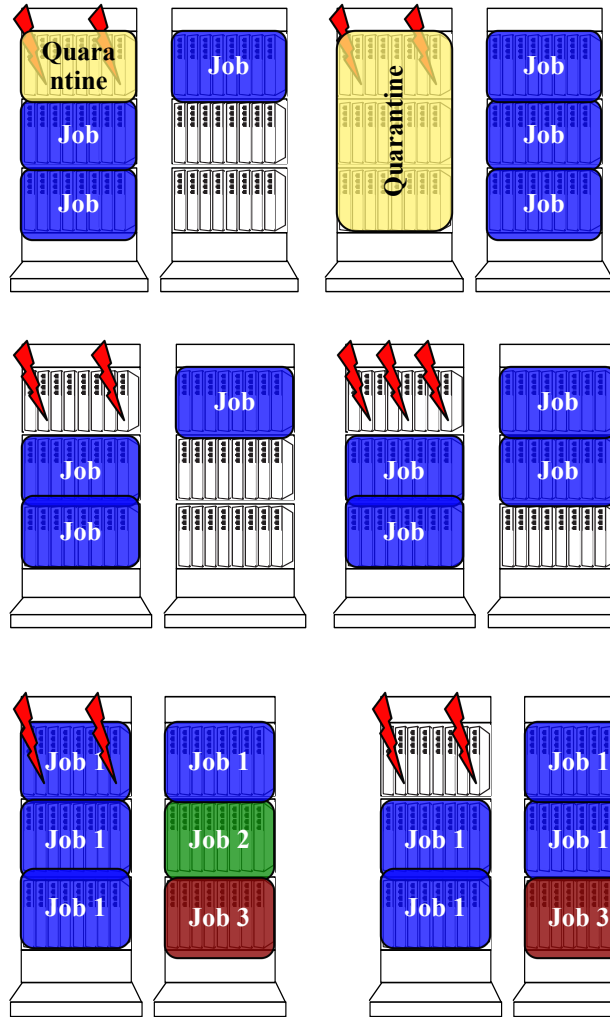


System failures exhibit strong temporal locality (not same as the traditional early bath-tub curve).

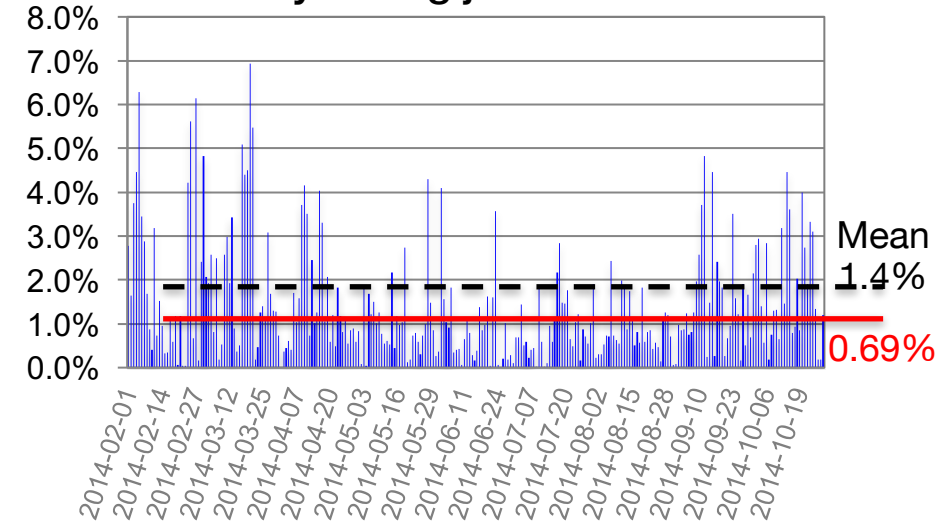


GPU core utilization or variance in utilization does not necessarily correlate with soft-errors, application and users do!

Quarantine Job Scheduling



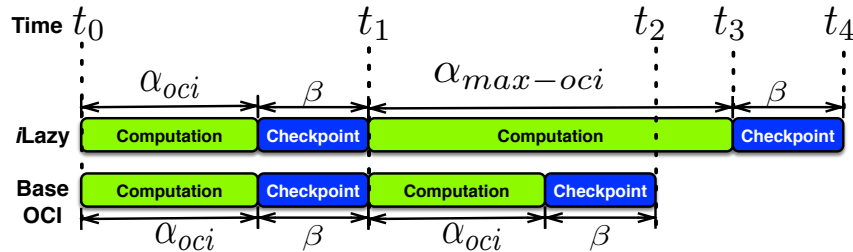
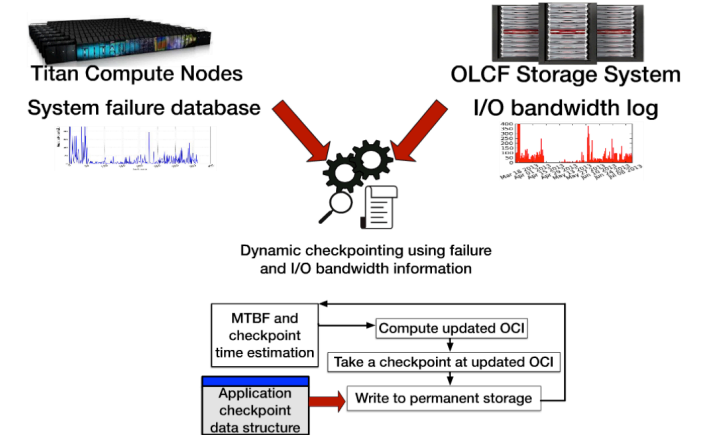
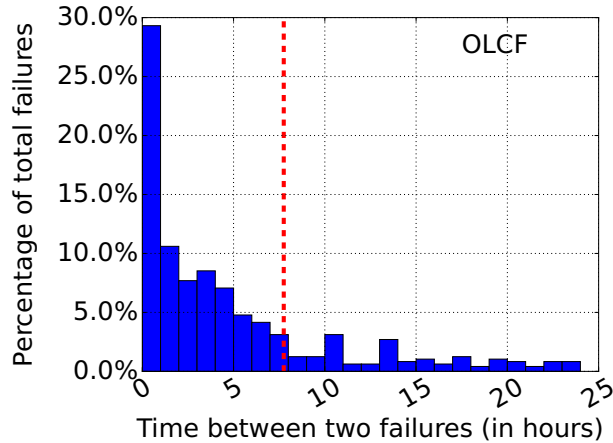
Percentage of Node-hours used by debug jobs



Significant fraction of failures can be avoided from interrupting production applications

Debug or non-production jobs can be scheduled on quarantine nodes

Lazy Checkpointing



$$\text{performance gain} = \beta e^{-\left(\frac{t_3}{\lambda}\right)^k}$$

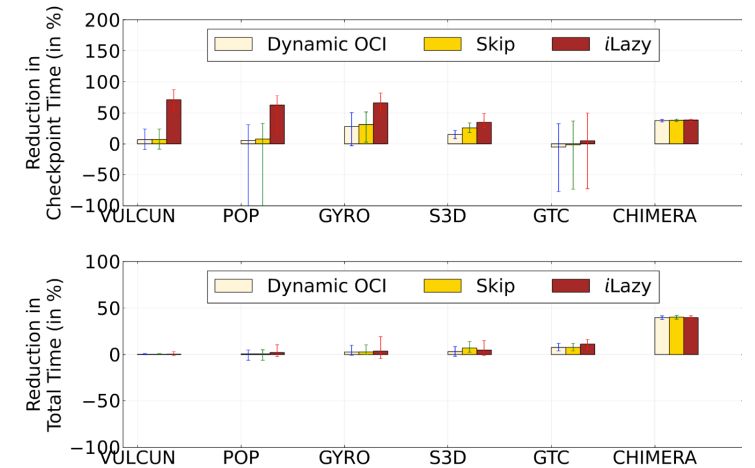
$$\text{performance loss} = (\alpha_{max-oci} - \alpha_{oci}) \left(e^{-\left(\frac{t_2}{\lambda}\right)^k} - e^{-\left(\frac{t_4}{\lambda}\right)^k} \right)$$

$$= (\alpha_{max-oci} - \alpha_{oci}) \left(e^{-\left(\frac{2(\alpha_{oci} + \beta)}{\lambda}\right)^k} - e^{-\left(\frac{\alpha_{max-oci} + \alpha_{oci} + 2\beta}{\lambda}\right)^k} \right)$$

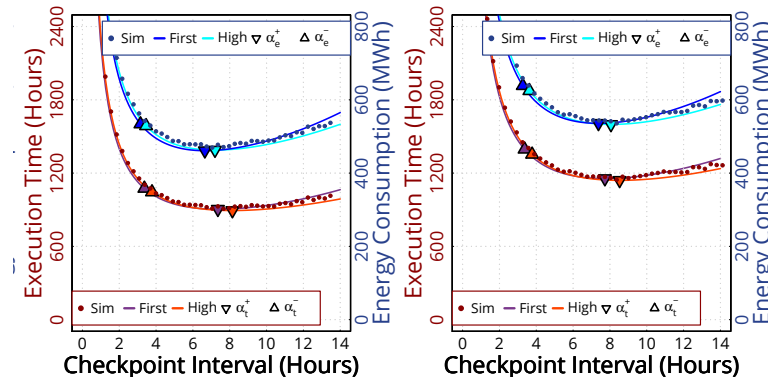
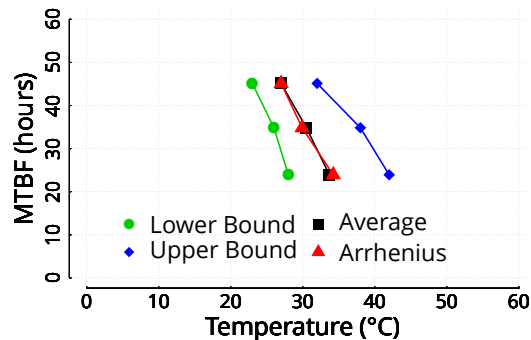
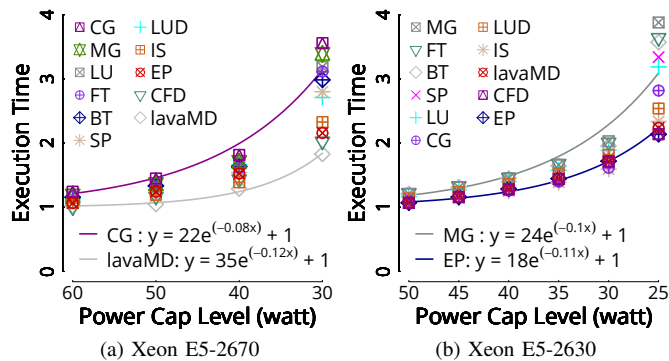
$$\beta e^{-\left(\frac{\alpha_{max-oci} + \alpha_{oci} + \beta}{\lambda}\right)^k} = (\alpha_{max-oci} - \alpha_{oci}) e^{-\left(\frac{2(\alpha_{oci} + \beta)}{\lambda}\right)^k}$$

$$- (\alpha_{max-oci} - \alpha_{oci}) e^{-\left(\frac{\alpha_{max-oci} + \alpha_{oci} + 2\beta}{\lambda}\right)^k}$$

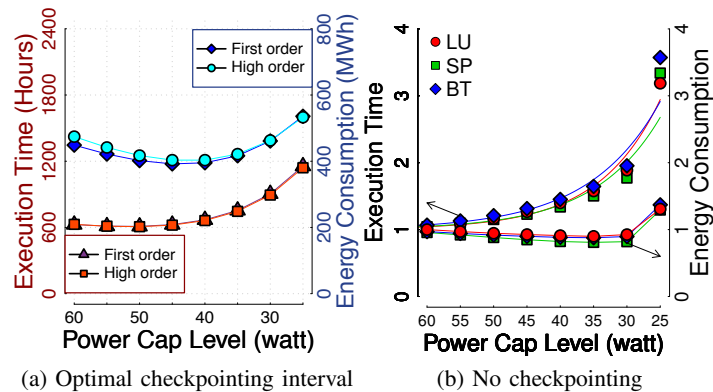
Being Lazy is good (but with some bounds!)



Optimal Checkpointing under Power-Constraints



Under power-capping optimal checkpointing interval is quite different than traditional optimal checkpointing interval



Optimal power capping level is different than no-checkpointing case.

Thanks!

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