

# Extreme Cloud

Rick Schlichting

Executive Director, Software and Distributed Systems Research  
AT&T Labs  
Florham Park, NJ 07932, US



# Cautionary Language Concerning Forward-Looking Statements

*Information set forth in this document contains forward-looking statements and evaluation analysis that are subject to risks and uncertainties. AT&T disclaims any obligation to update or revise statements contained in this document based on new information, developments, or otherwise.*



**Special thanks to Mary Fernandez and KK Ramakrishnan**



# What should the next-generation Cloud eco-system look like?

**Cloud?**



**Eco-system?**

**Extreme Cloud**

**Next-generation?**

**Should?**



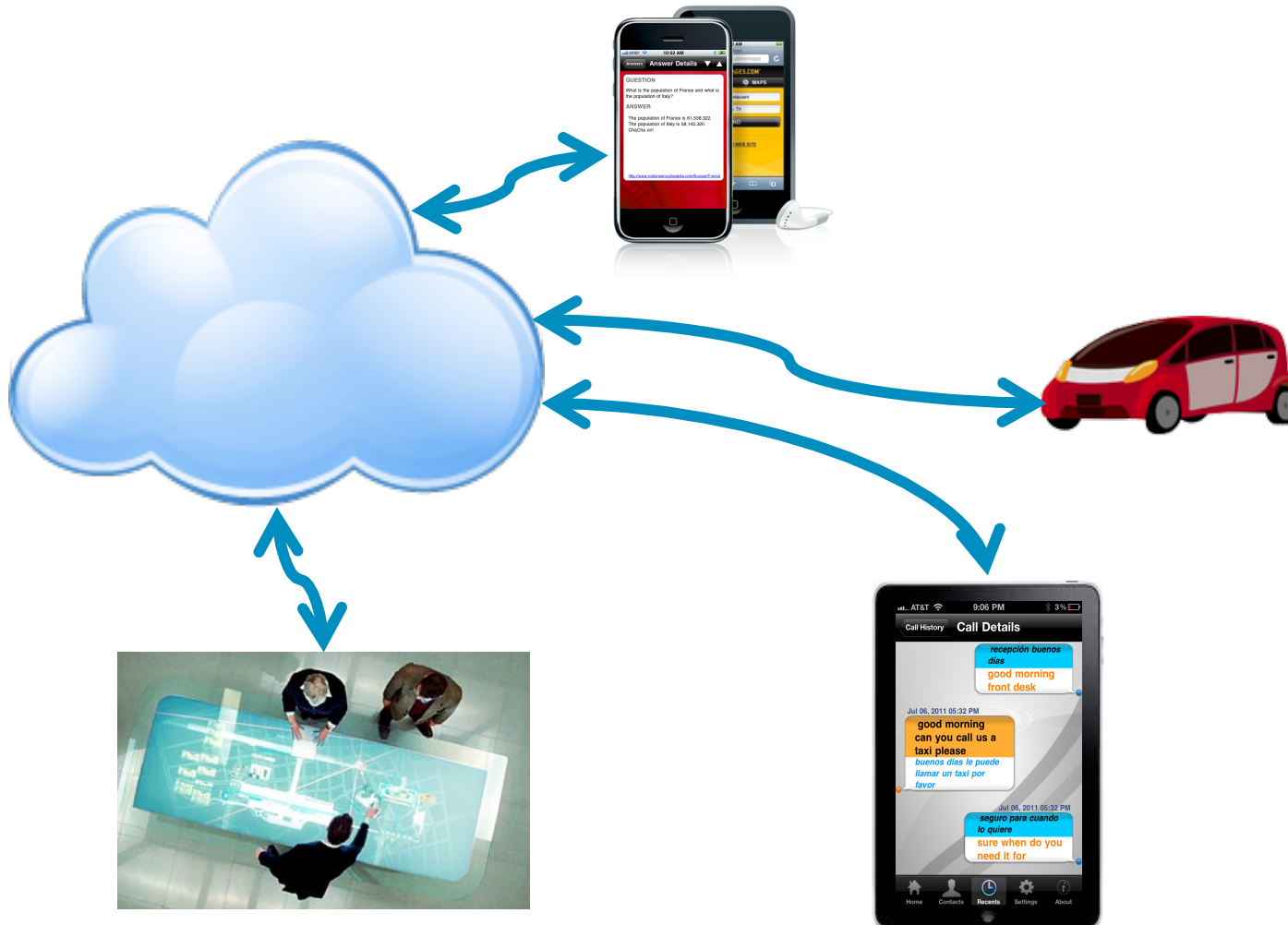
# Services / applications?



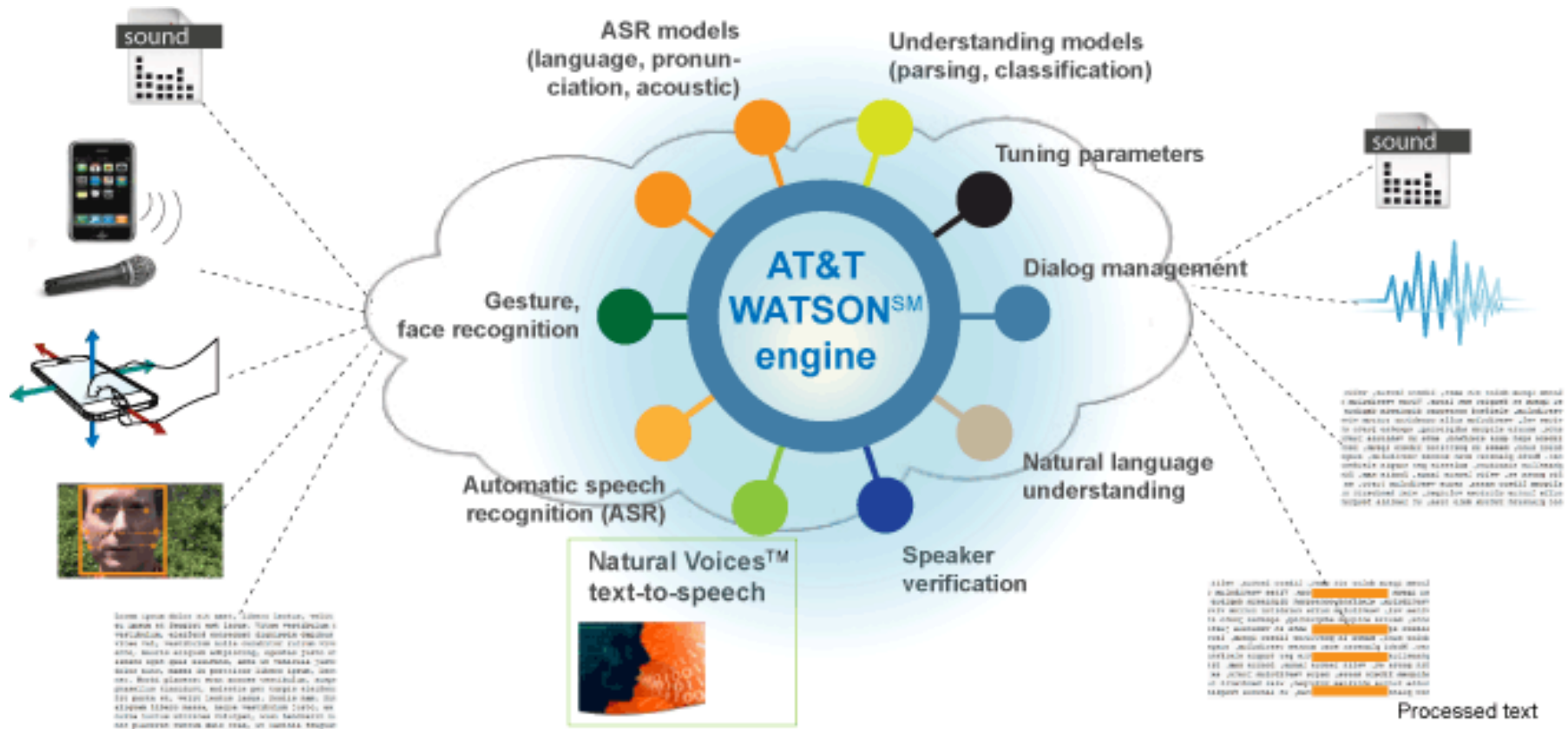
# Eco-system / infrastructure?



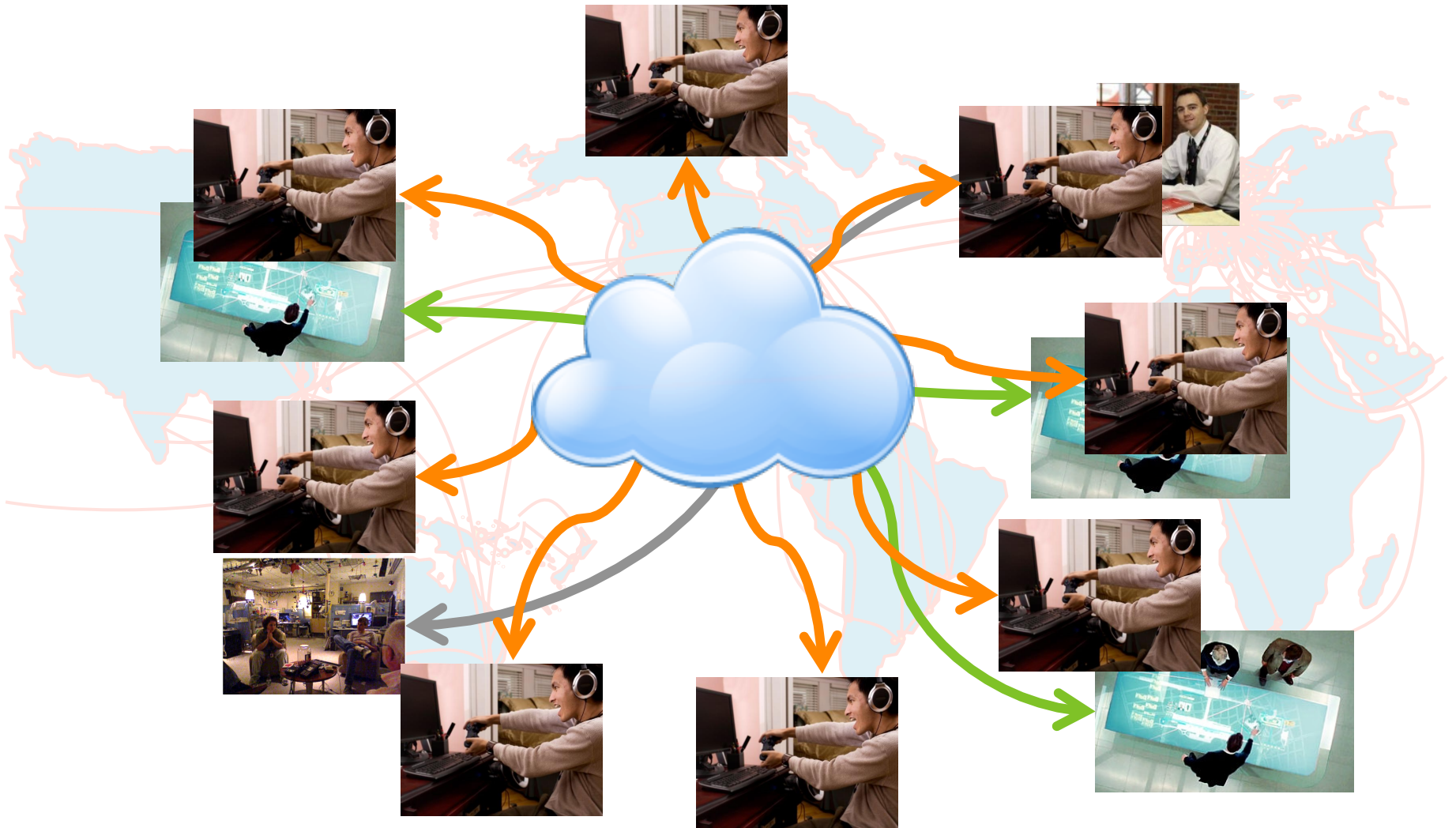
# Scenario: Multimodal Interfaces



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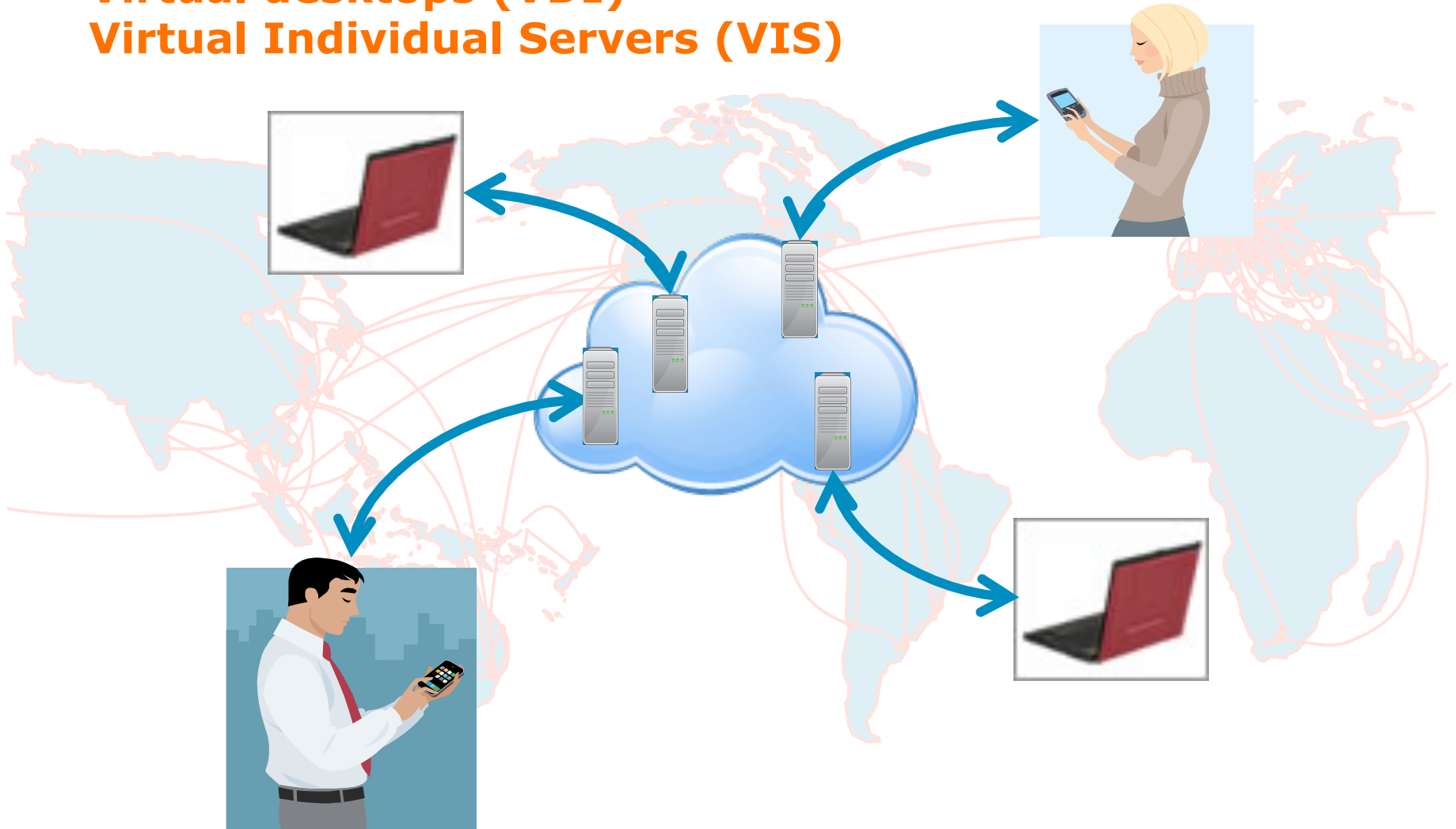
# Scenario: Collaborative Services





# Scenario: Personal Proxies

**Virtual desktops (VDI)**  
**Virtual Individual Servers (VIS)**



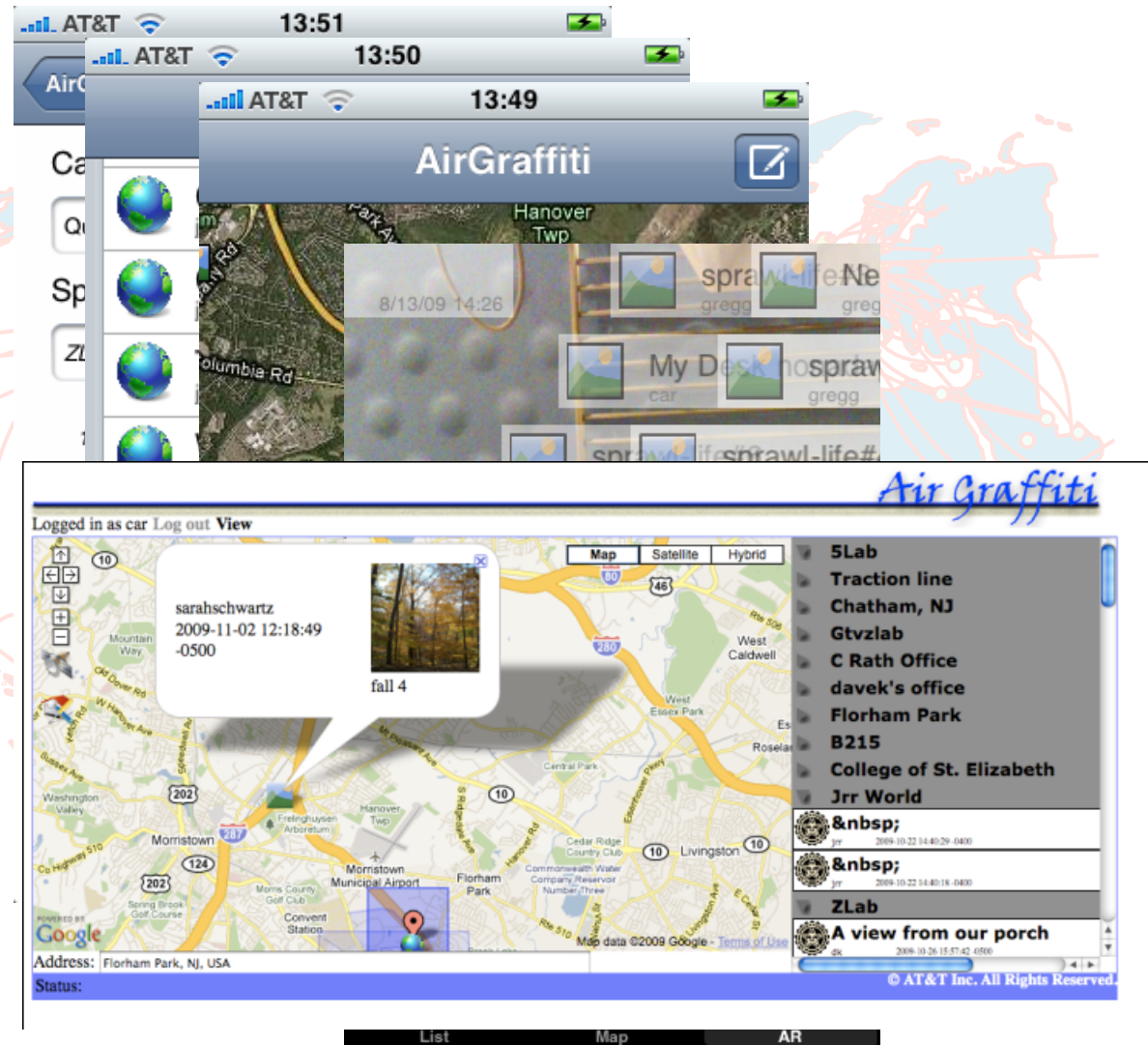
# Scenario: Location-Based Services

## Air Graffiti™

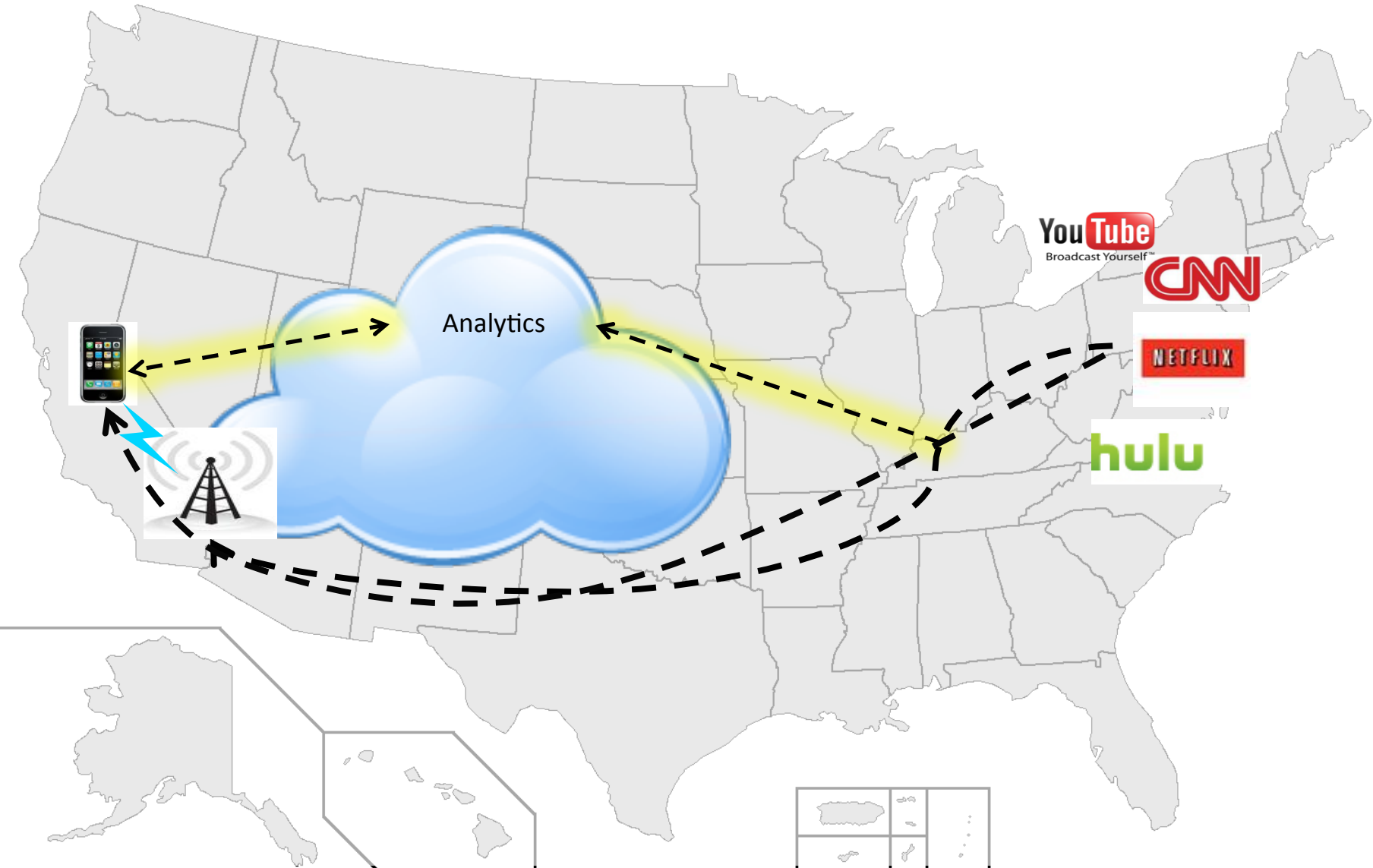
Two fundamental aspects:

1. Associate text, pictures, music, video with a location

2. Browse what has already been added to the location



# Scenario: Optimizing Mobile Content Delivery



# Observations

Mobile endpoints

Offloaded computation

Thin clients

Ubiquitous access

Different types of connectivity

Low latency/responsiveness

Other QoS properties

Local consumption of locally-produced data

Heterogeneous resources

...



# Extreme Cloud

## Ubiquitous

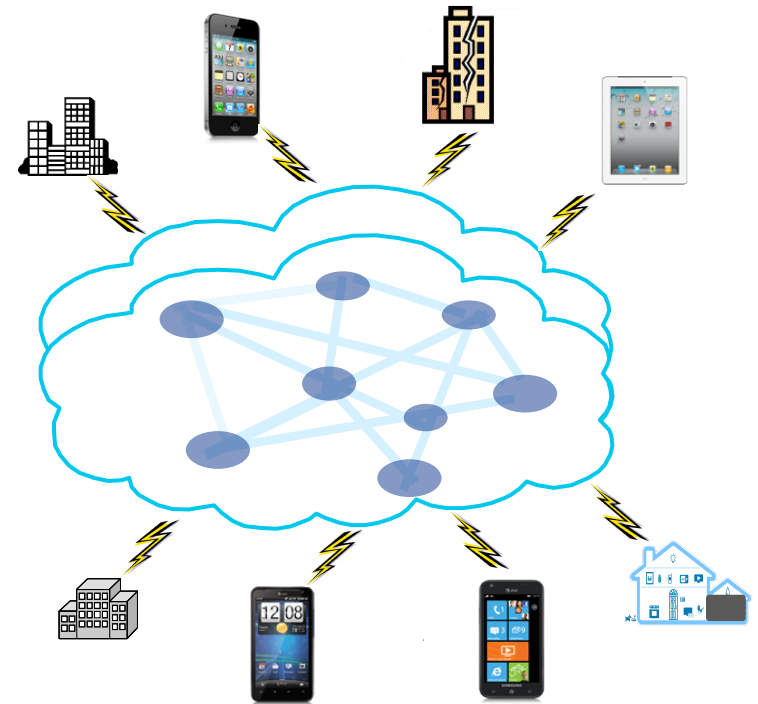
- Seamless access to storage and computational resources anywhere and at any time from any type of device

## Heterogeneous

- Structured from different types of computational, storage and network resources

## Enhanced properties

- Provides properties such as responsiveness and location awareness.
- Supports services with QoS requirements in the areas of low latency, high throughput, high availability, ...



*Extreme Cloud puts cloud resources "into" devices, "at" locations*

*Extremely responsive, Extremely dependable, Extremely secure, ....*



# Realization

*Strategically locate cloud resources in the network, making it possible to deploy new services that are responsive and location-sensitive*

## Technical Challenges

- Scale and distribution of cloud sites necessary to support responsive, location-sensitive services
- Holistic and cost-effective operations support of cloud sites, their compute, storage and network resources, and the services that use them
- Scale!
- ...

**Many of these challenges relate to dependability and QoS in general!**



# Extreme Cloud Research Program

*Building, operating, and using a large-scale, network-centric, highly decentralized cloud infrastructure*

## Enhanced infrastructure

Providing enhanced properties

- Distributed storage (security, dependability), PipeCloud (dependability), Self-Service Cloud (security)

## Cloud control plane

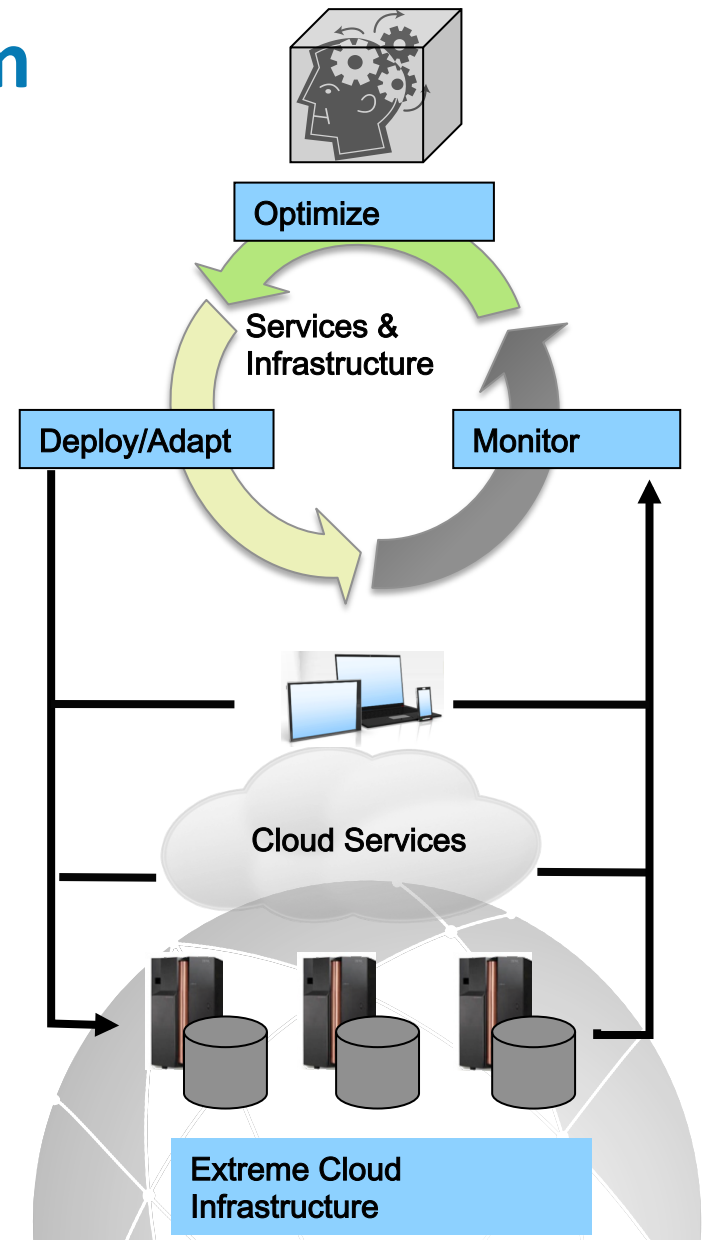
Holistic control of the Extreme Cloud

- Orchestration: Tropic
- Control loop and optimization: Mistral

## Cloud operating systems

For building cloud services

## Example applications and services



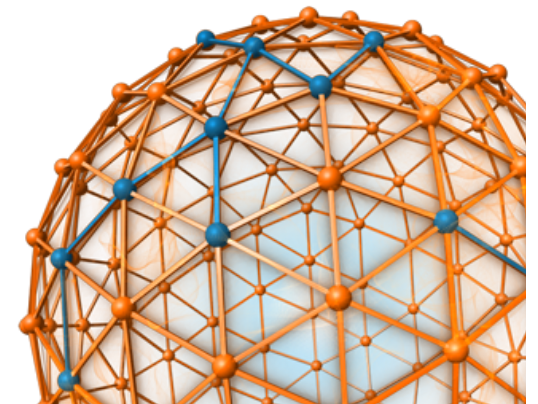
# Enhancing Cloud Technology

Three projects that aim to improve Cloud technologies in different ways.

**TROPIC** ➔ **Cloud orchestration**  
**Transactional manipulation of compute, storage, and network resources**

**Mistral** ➔ **Optimized Cloud resource management**  
**Savings from improved utilization.**

**PipeCloud** ➔ **Cloud-based disaster recovery**  
**Fast remote DR with consistency guarantees**





# TROPIC: Transactional Cloud Orchestration

(C. Liu, Y. Mao, X. Chen, M. Fernandez, B.T. Loo, J. Van der Merwe, USENIX ATC, 2012, with U. Penn)

**Orchestration involves provisioning, configuring, and decommissioning virtual resources across a distributed set of physical resources**

## Challenges

- Seamless integration of cloud resources and VPNs → **CloudNet**
- Resource provisioning tools tightly coupled to individual vendors' devices
- No interoperability; Low-level control interfaces

TROPIC is platform for **defining, provisioning, managing** cloud services

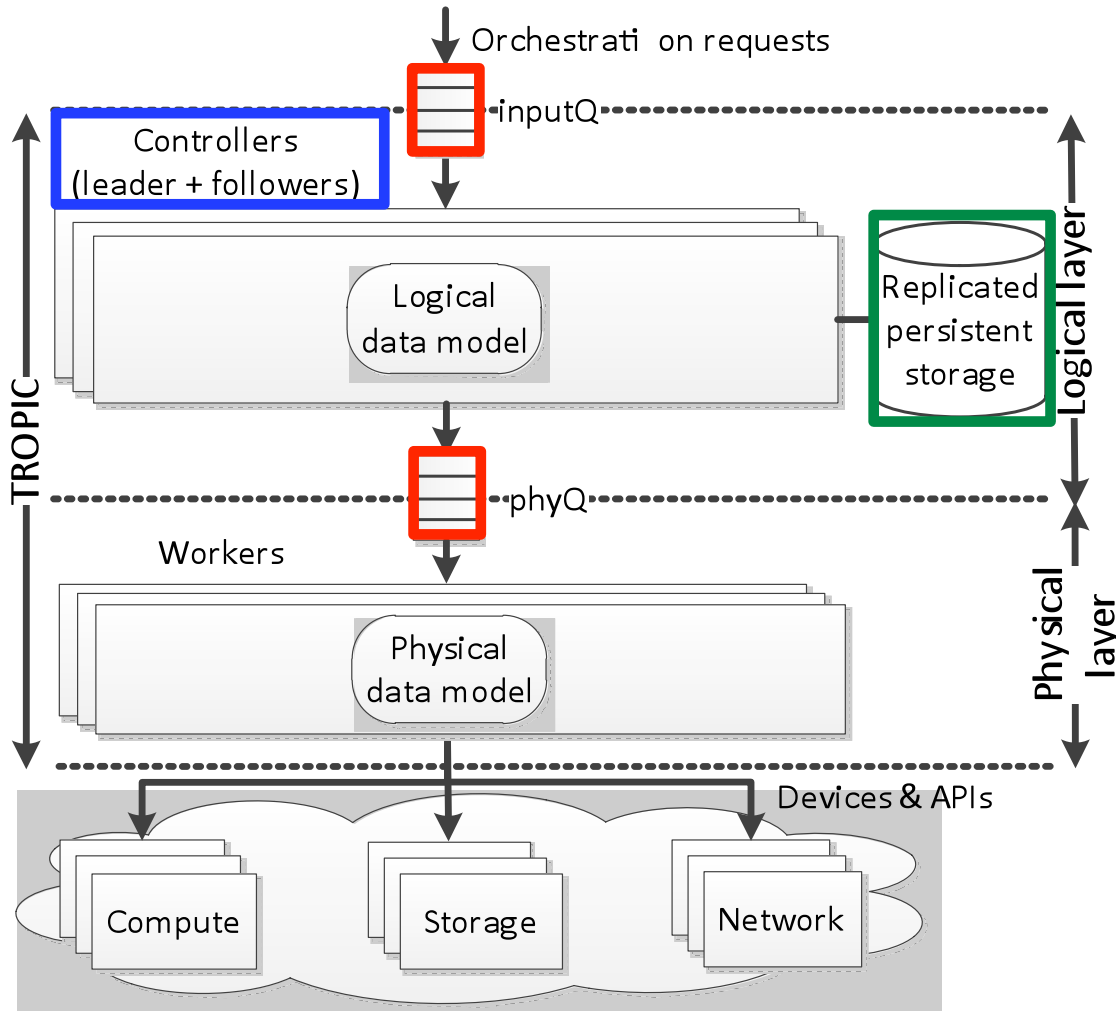
- Manages distributed virtual & physical resources holistically
- Supports migration, mobility of services across network enabling latency-sensitive, location-aware services, e.g., gaming

TROPIC cloud services are

- **Robust:** Transactional recovery from mis-configuration, device errors, etc.
- **Safe:** Enforces service & engineering constraints
- **Highly available:** Hot fail-over of controller for cloud service continuity



# TROPIC: Architecture



## Logical / physical layer

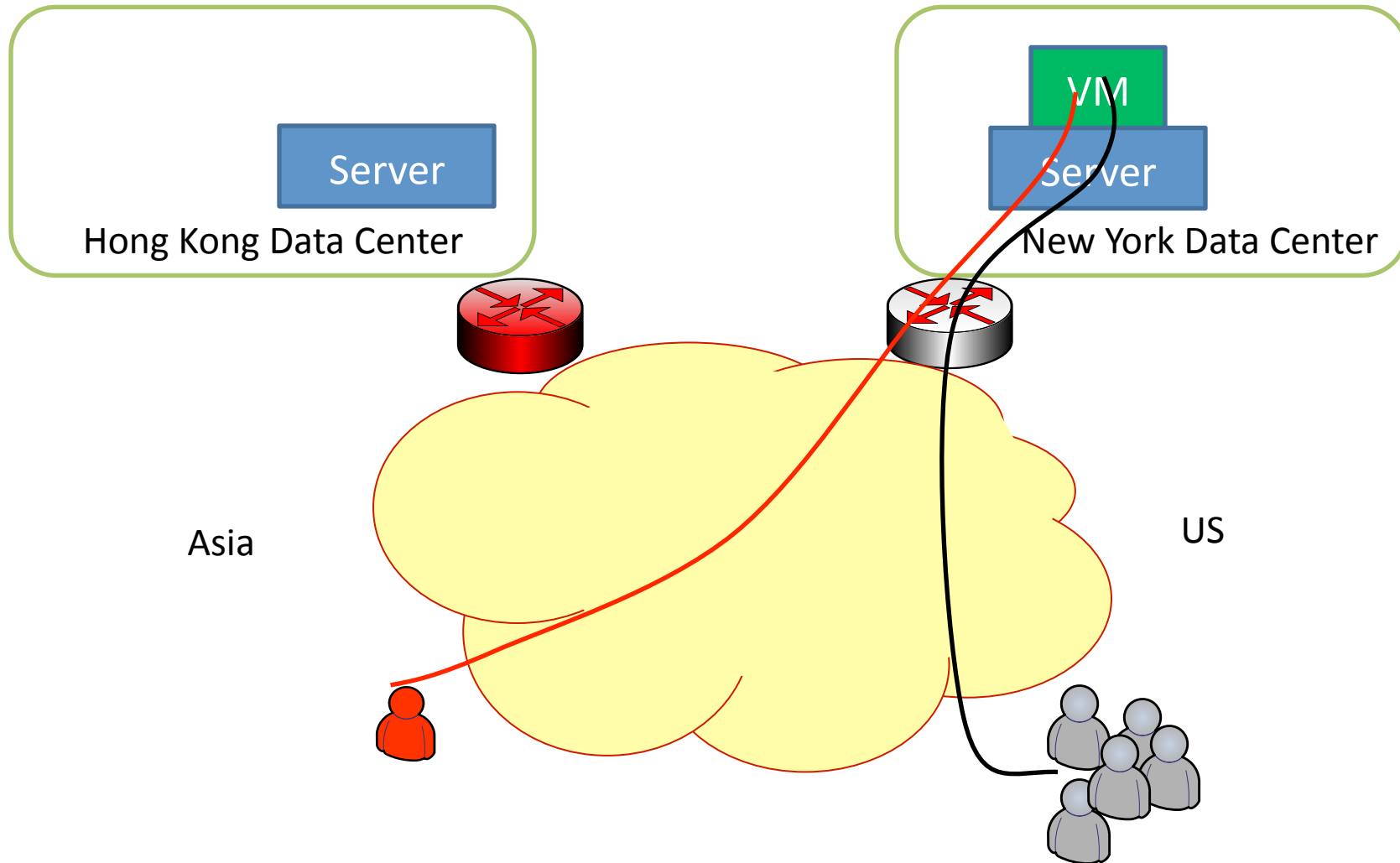
- Replica: weak, eventual consistency
- Transaction manager: scheduling, simulation, concurrency control

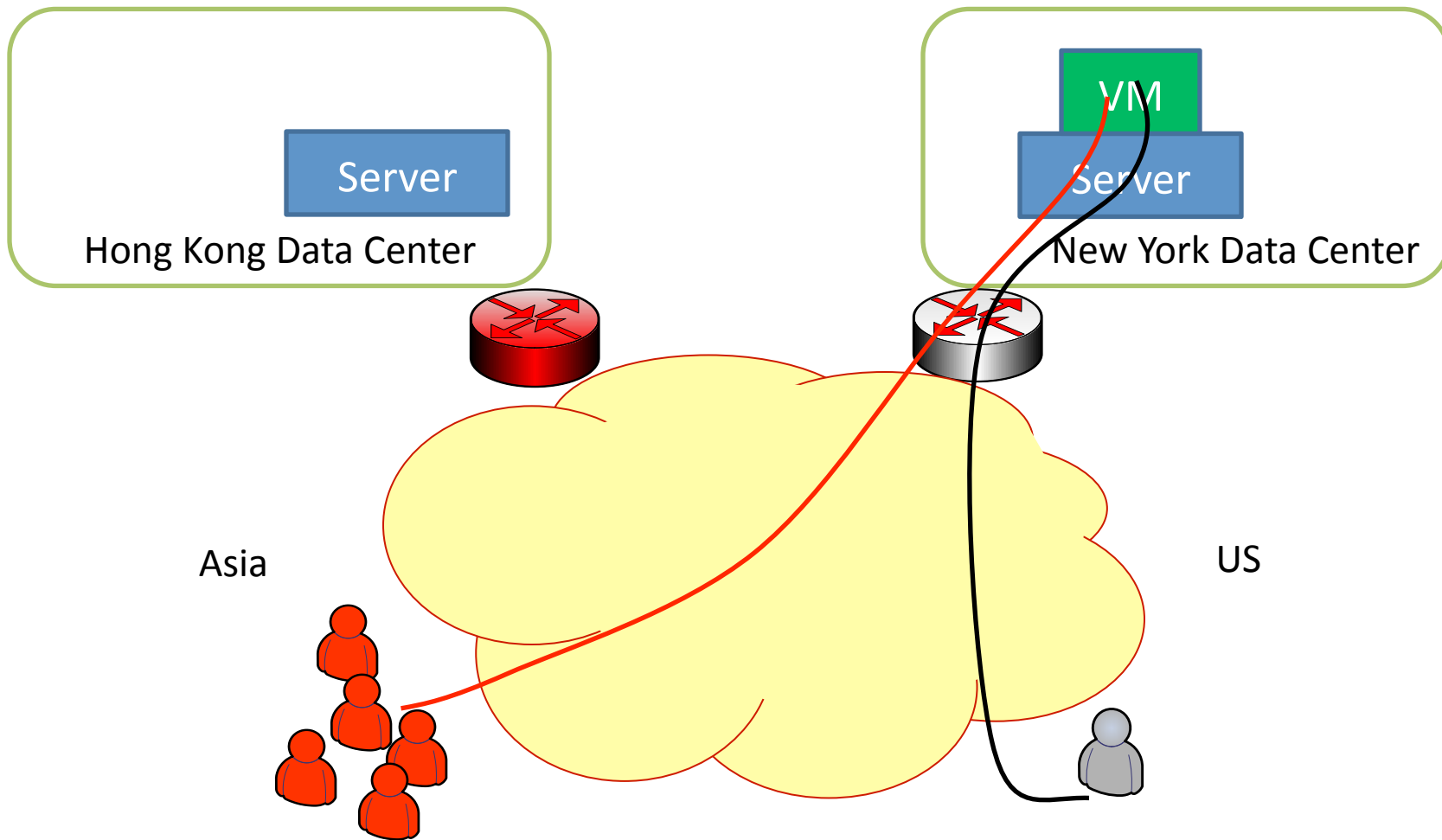
## Replicated components

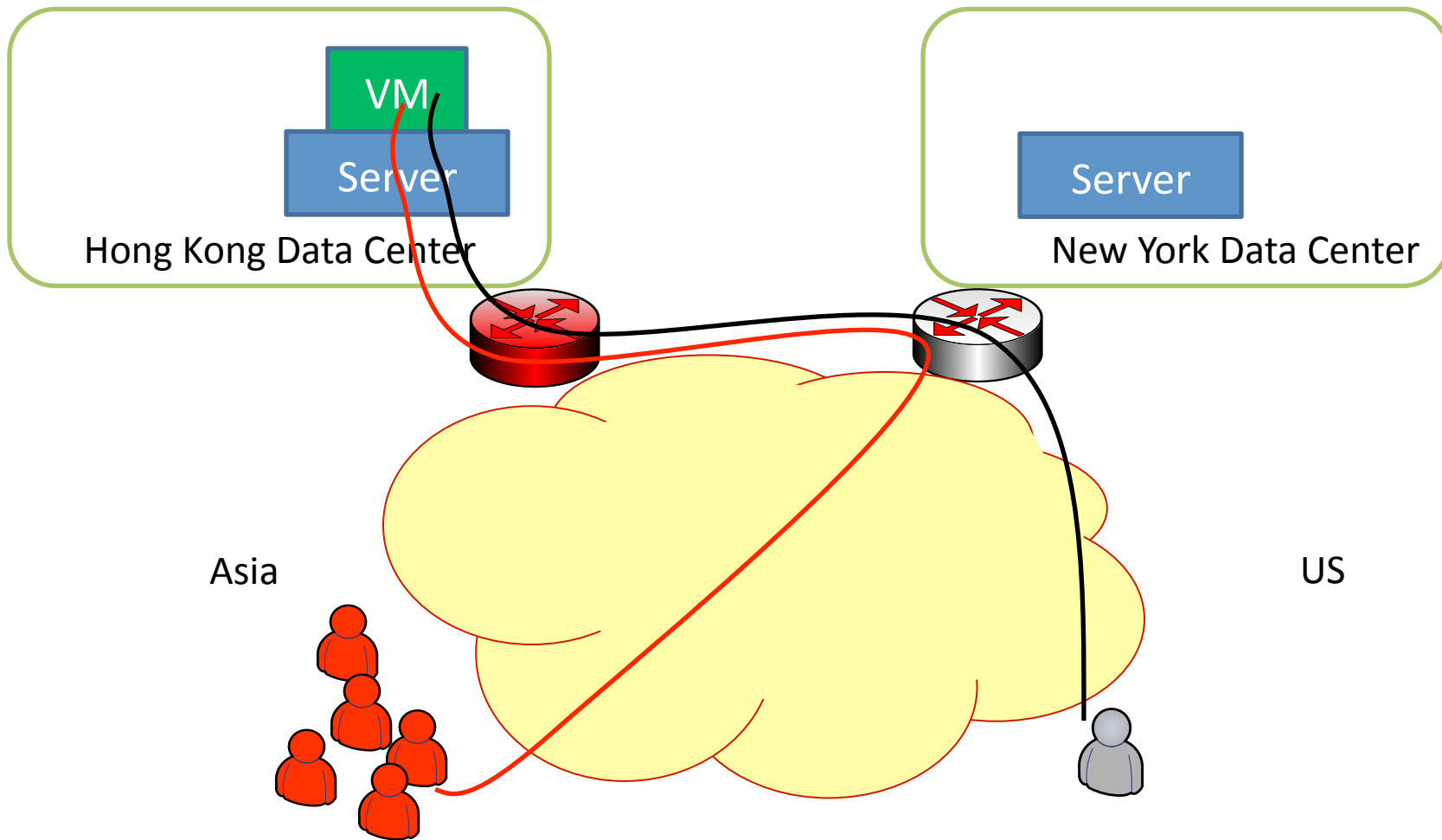
- Multiple controllers
- Distributed queues
- Persistent storage <sup>18</sup>

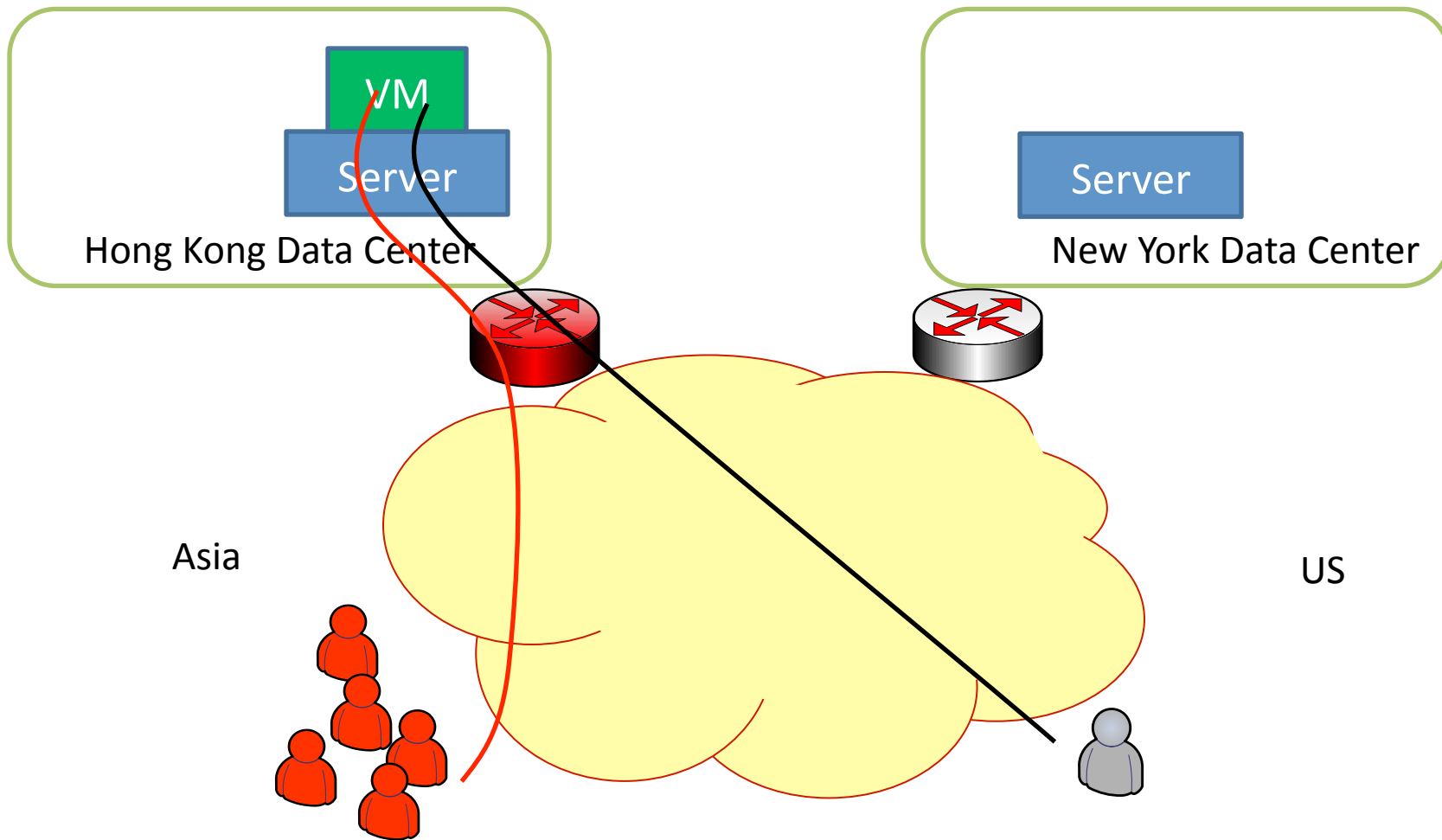


# Cross-Site Service Management









# TROPIC: Key Points

**Addresses the control plane issues of assigning virtual to physical resources and orchestrating changes**

Provides a high level of abstraction:

- A data model to deal with heterogeneity of resources
- A domain-specific language for specifying constraints and actions
- Transactional execution semantics
- Provides useful guarantees for cloud services, while still allowing highly concurrent operation

Architecture makes TROPIC highly available and scalable

➔ Currently working with the OpenStack community to integrate transactional features into the open source platform.



# Mistral: An Optimizing Control Plane

(G. Jung, M. Hiltunen, K. Joshi, R. Schlichting, C. Pu. ICDCS 2010, with Georgia Tech)

**Issue: Managing resources in a cloud to meet response time SLAs and maximize utilization**

Cloud provider's point of view:

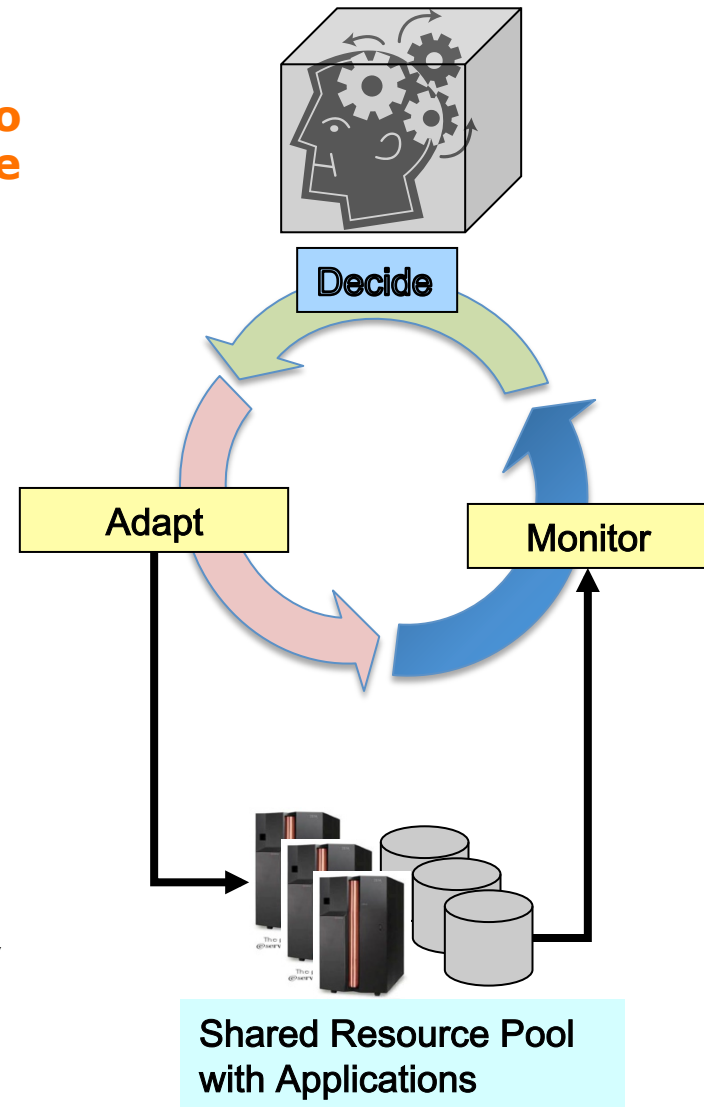
- How to maximize utility while minimizing costs (including power) while hosting numerous applications.

Cloud user's point of view:

- How to minimize cost for my application while meeting users' response time expectations.

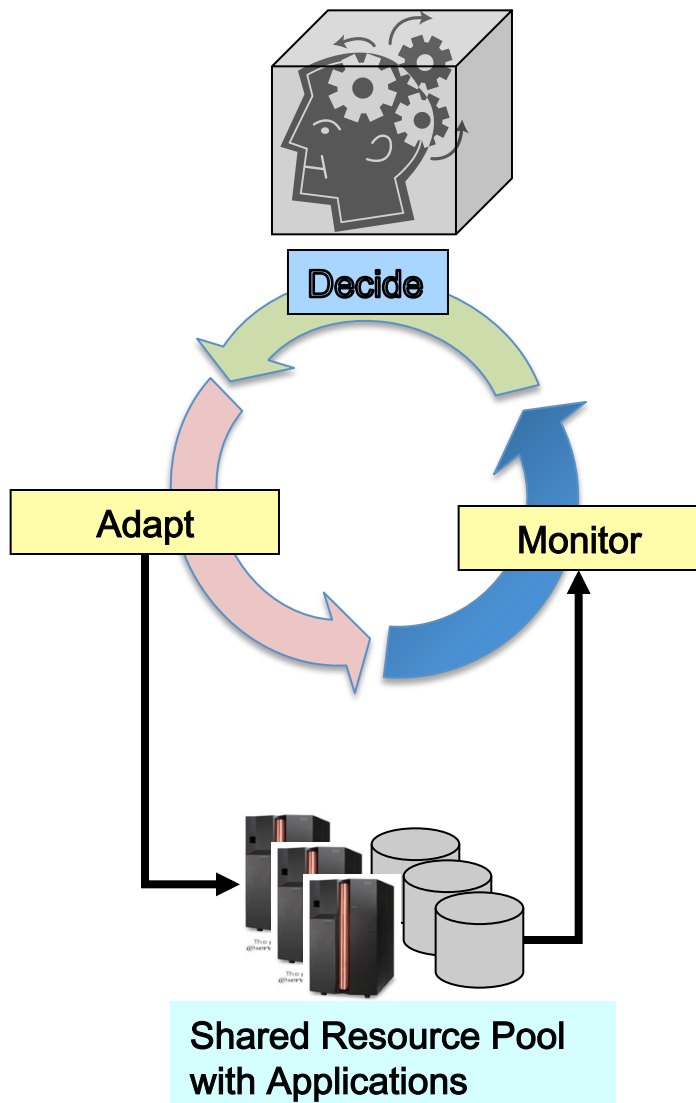
Focus on generating **adaptation policies** for multi-tier enterprise applications.

Techniques: modeling, optimization, planning, prediction.





# Runtime Resource Management



## Monitor:

- Request rates of the different applications and their different transaction types (workload), resource utilization, response times

## Actions:

- Start/stop Virtual Machines (VMs) (e.g., adjust replication degree of a component).
- Migrate VMs
- Adjust VM CPU fraction

## Goal:

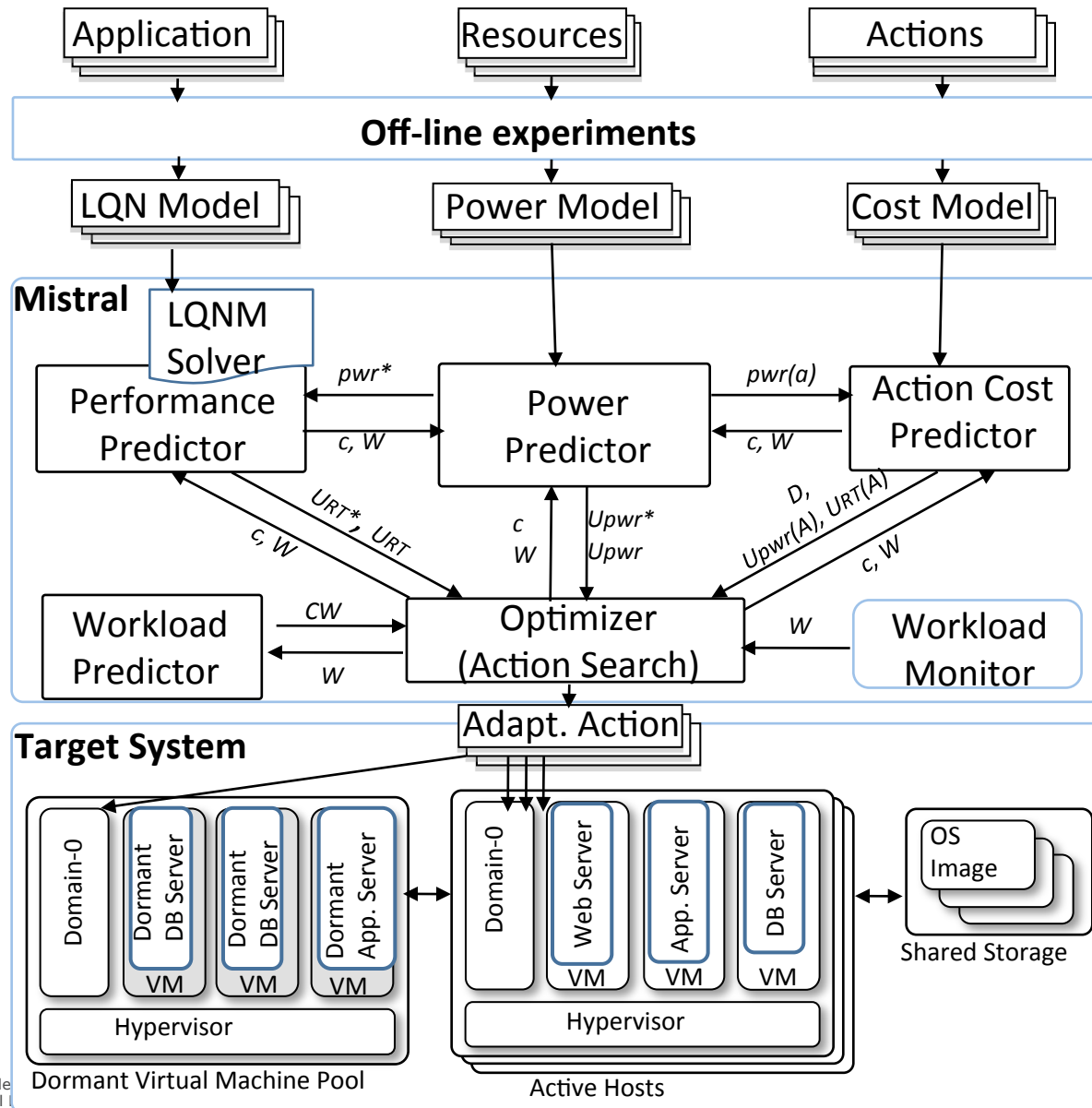
- Optimize resource utilization (maximize utility), minimize SLA violations (mean response time)
- Consider impact of adaptation
- Focus on managing multiple, multi-tier enterprise applications

## How to develop rules?

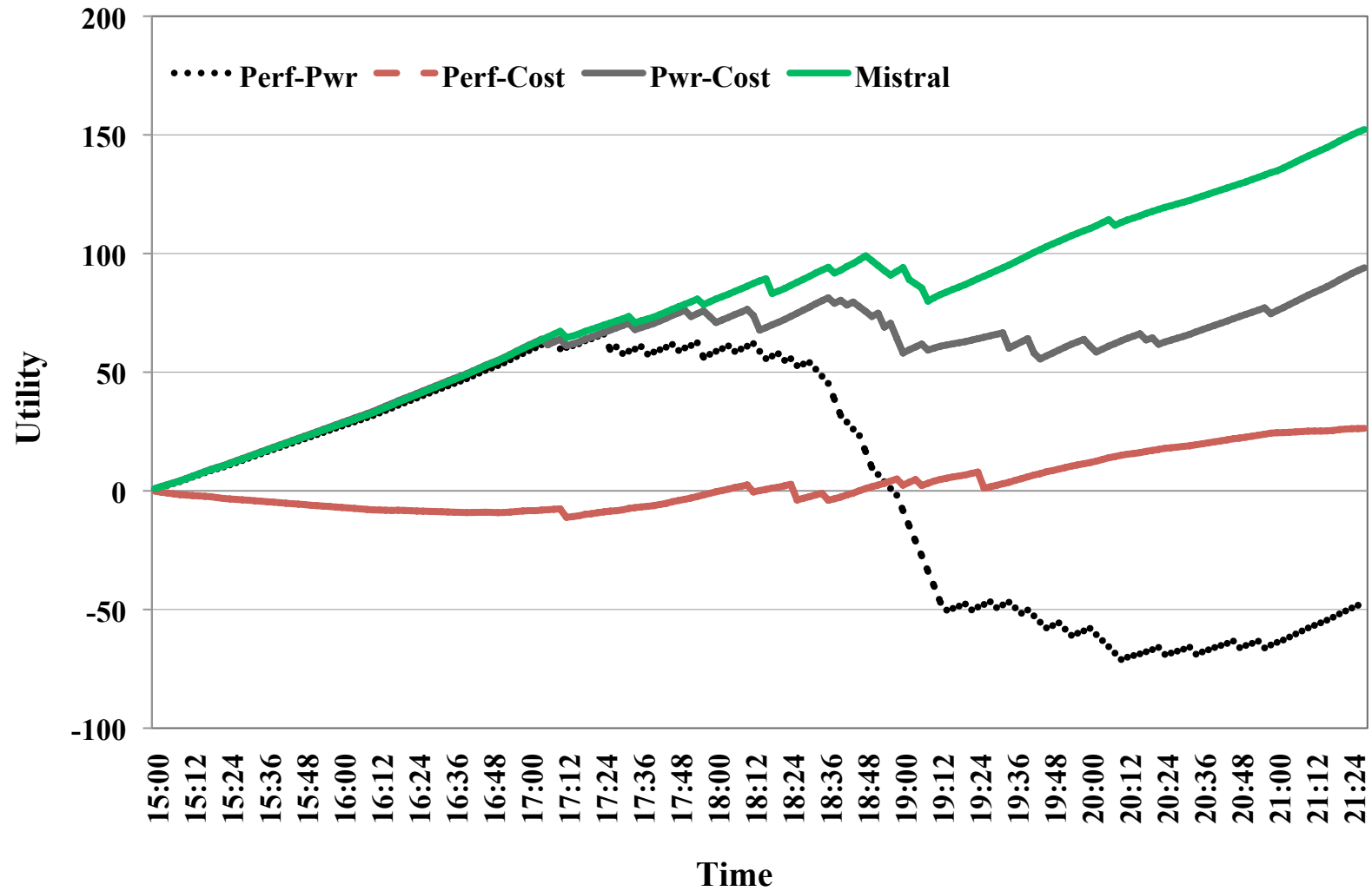
- **Key challenge:** Predicting response times and resource utilization
- **Approach:** Models



# Architecture



# Cumulative Utility (\$\$\$)



# Mistral: Key Points

**Addresses the control plane issue of optimizing resource utilization through adaptive actions**

- Policy component
- Multi-dimensional optimization problem
- Approach based on offline modeling
- Limitations:
  - Collections of multi-tier enterprise applications
  - Modeling requirement
  - Optimization step
- ➔ Scalability addressed using multiple cooperating controllers operating at different time scales



# PipeCloud: Disaster Recovery as a Cloud Service

(T. Wood, A. Lagar-Cavilla, KK Ramakrishnan, P. Shenoy, J. Van der Merwe, ACM SOCC 2011, with U. Mass)

**Key challenge: providing DR services to support Business Continuity (BC), allowing applications to rapidly come back online after a failure occurs**

## Current DR services - expensive

- Performance: Come either at very high cost (Synch replication) or weak guarantees on amount of data loss (Asynch replication)
- Significant time required to restart operation after a failure (large *Recovery Point Objective* (RPO)).

## Cloud computing platforms can be well suited for DR as a service

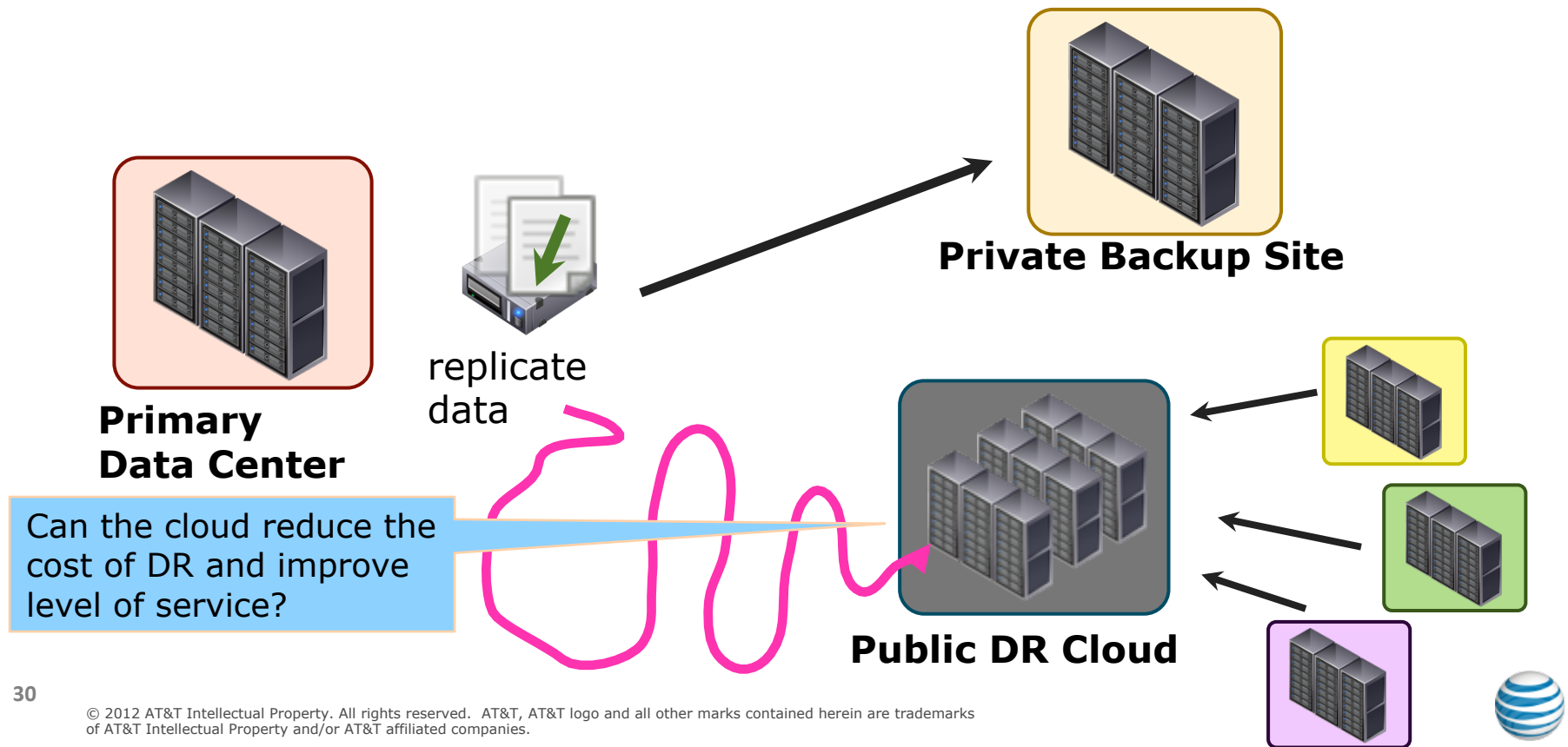
- pay-as-you-go pricing model can lower costs
- use of automated virtual platforms can minimize recovery time after a failure.



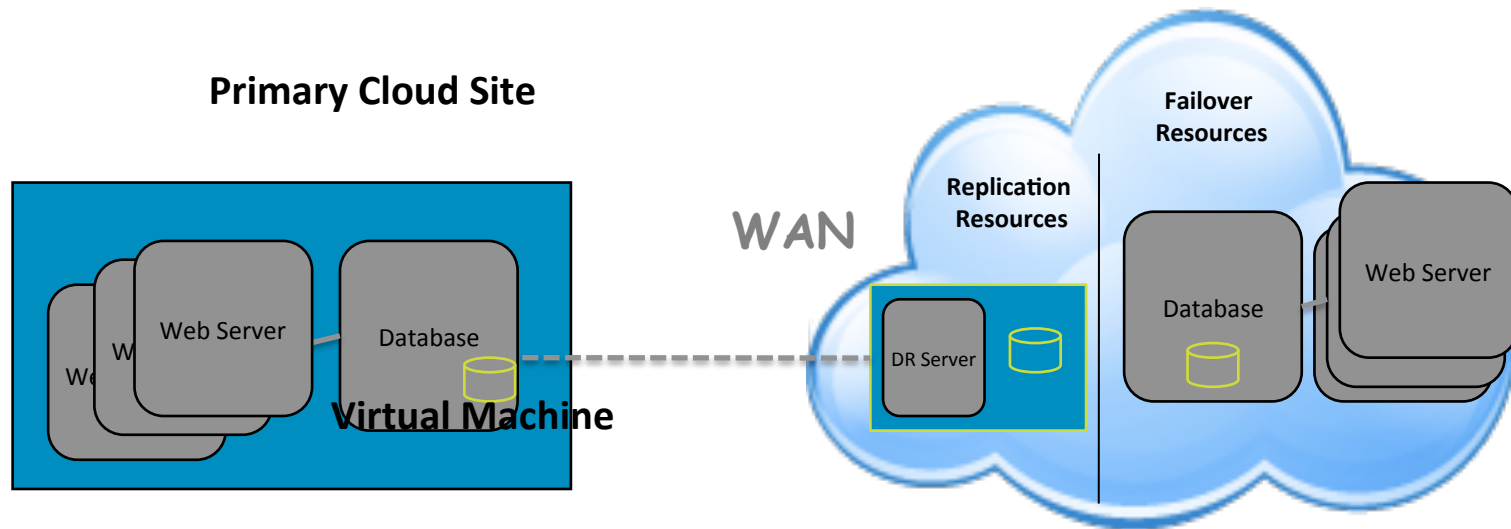
# Using the Cloud

## Long distance data backups + failover mechanism

- Replicate disk writes
- Switch to backup site after disaster



# Using the Cloud



- Resources in the Cloud during non-failure mode to replicate state can be shared and be low-cost (statistical multiplexing)
- Failover Mode resources used only as needed, and available on-demand from Cloud Provider
- **Automation makes BC == DR** with nearly immediate failover
- Cost Analysis: considerable savings for enterprise



# Tracking Writes and Replies

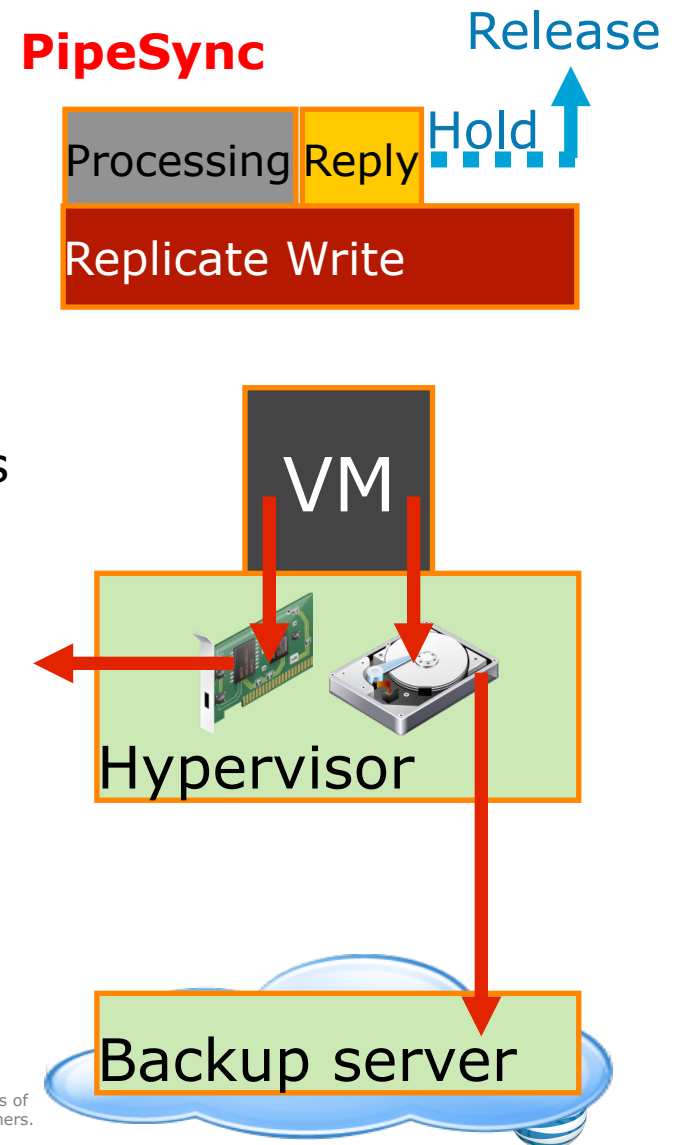
Treat VM as black box

- **No modifications to application**
- Track disk writes and network calls

Hypervisor intercepts all I/O

- Replicate disk writes to backup
- Hold network packets until prior disk writes are committed
- Count pending and committed writes
- **Enforces total ordering of events – even with multi-tier applications**

**Achieves considerable performance improvement with near-zero RPO**





# PipeCloud: Key Points

## Provides cost-effective cloud-based DR with strong guarantees

- Implements high-level abstraction of continuous service for enterprise applications (high availability)
  - Relies on and exploits capabilities of cloud infrastructure
  - No modifications to the VM/application
- ➔ Demonstrates a compelling approach to realizing enhanced properties (ie., QoS attributes) for applications that use the cloud.



# Conclusions

## An Extreme Cloud:

- Is ubiquitous
- Supports heterogeneous compute, storage and network resources
- Provides enhanced properties and service support
- Realized through a highly decentralized infrastructure

**Enables new types of services and applications**

➔ **A true “computer utility”?**



*Rethink Possible*

