

## Persistence with Asynchronous I/O

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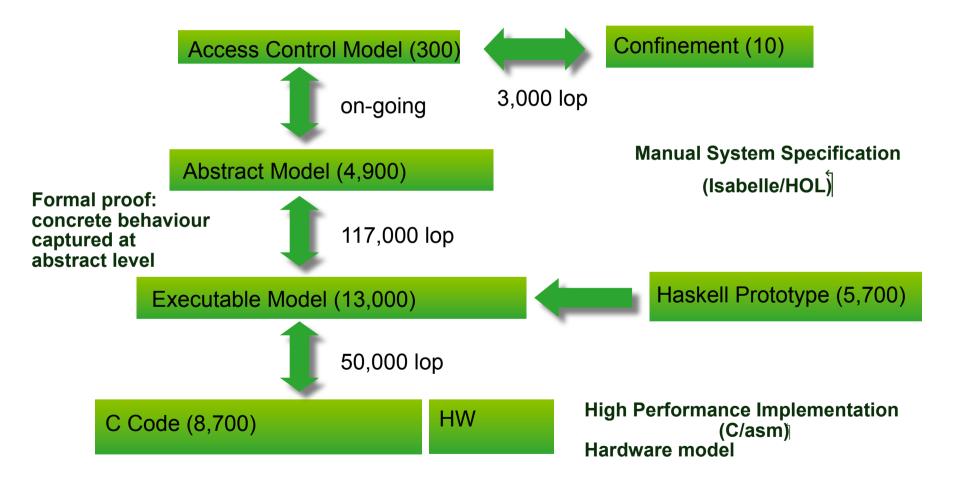


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- Databases are concerned with dependability
  - ACID properties: atomicity, concurrency, integrity, durability
  - Ensured typically by write-ahead logging:
    - At transaction commit, write log data to disk
    - Block further processing until data is stable
- This puts slow I/O devices on the critical path of transactions why?
- DBMS protects against system failure:
  - OS crash
  - Power outage
- If those could be ruled out, blocking could be avoided
- Requires a truly dependable system: seL4
  - Formally-verified OS microkernel

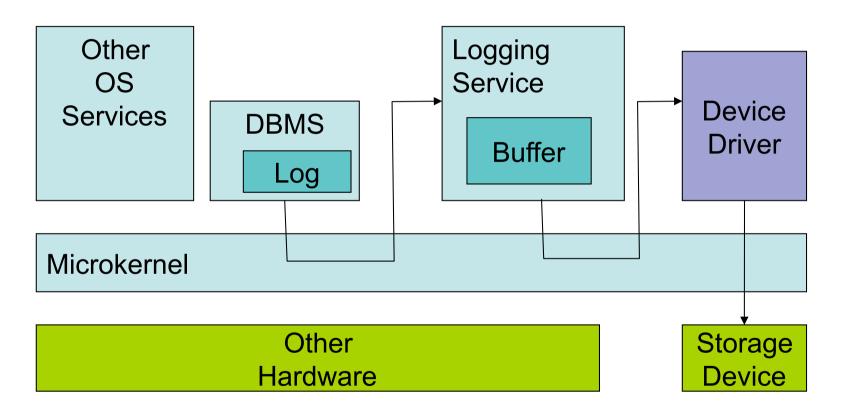








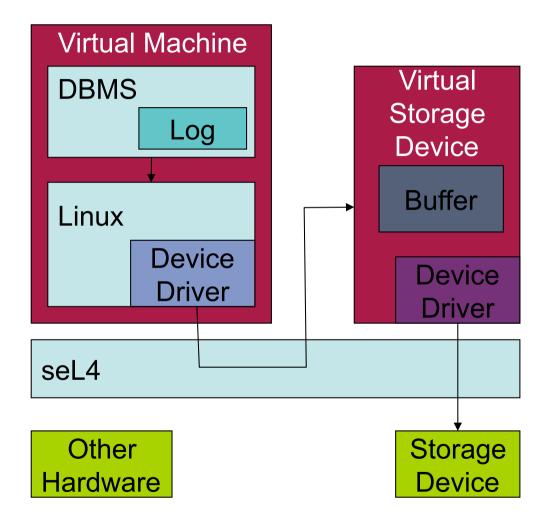
• Could port DBMS to run directly on seL4



• Problem: costly, legacy issues, etc ⇒ not very attractive

## **Alternative: Use Virtualization**



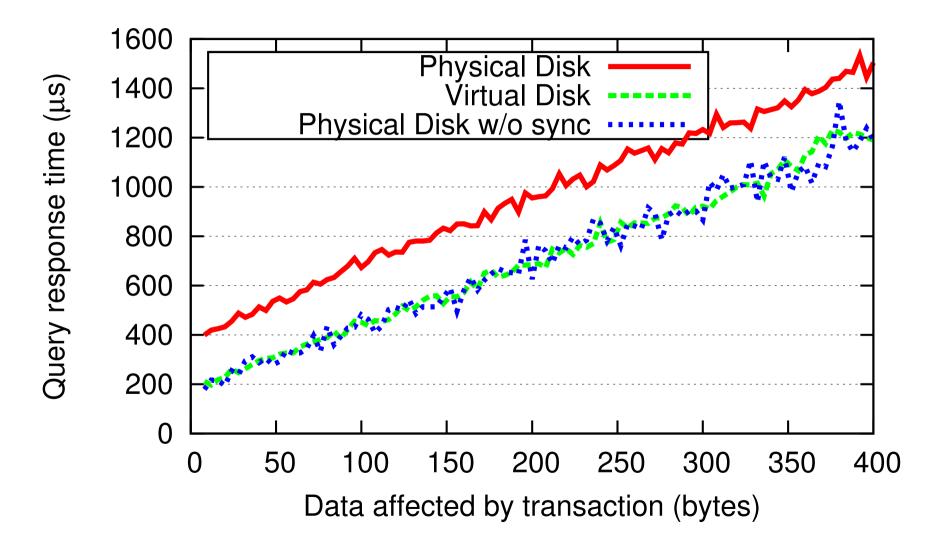


• No changes to DBMS or OS!

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### **Promising Initial Results!**



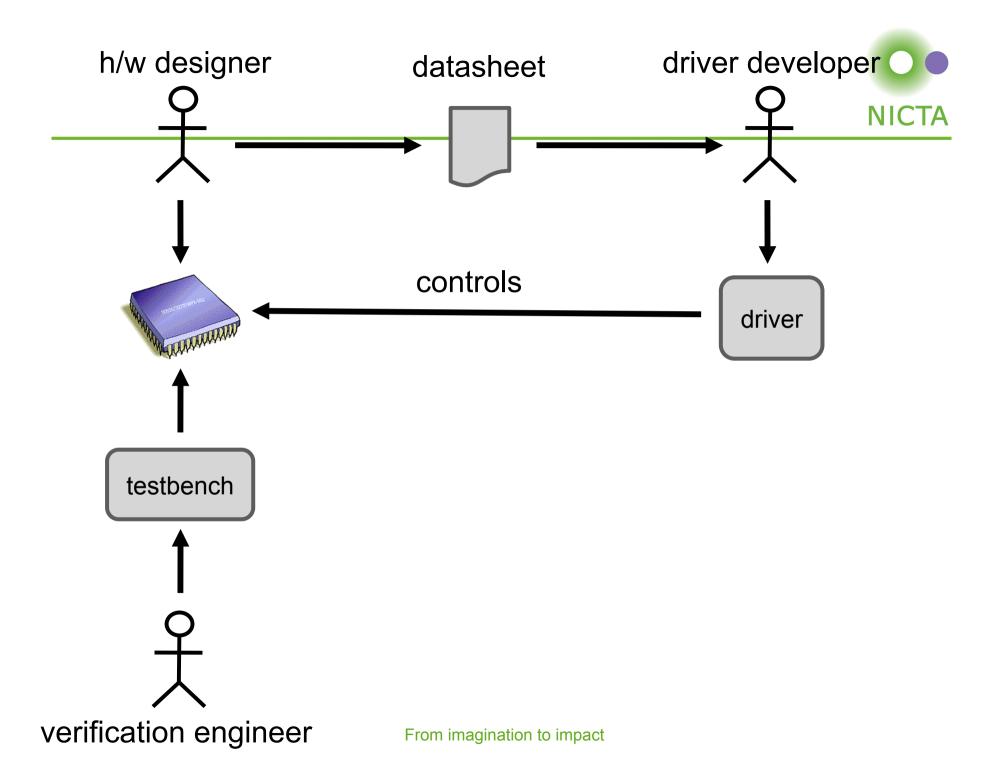
• This is work in progress, stay tuned!

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# **Improving Device Driver Reliability**

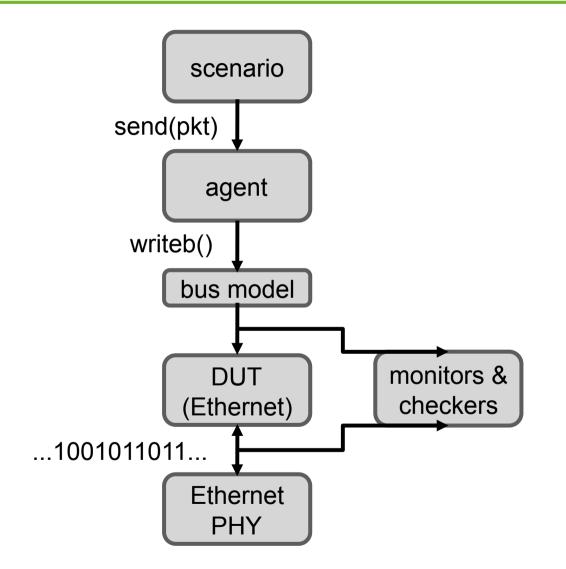


- Device drivers are the biggest source of OS crashes
- Problem is how they are produced

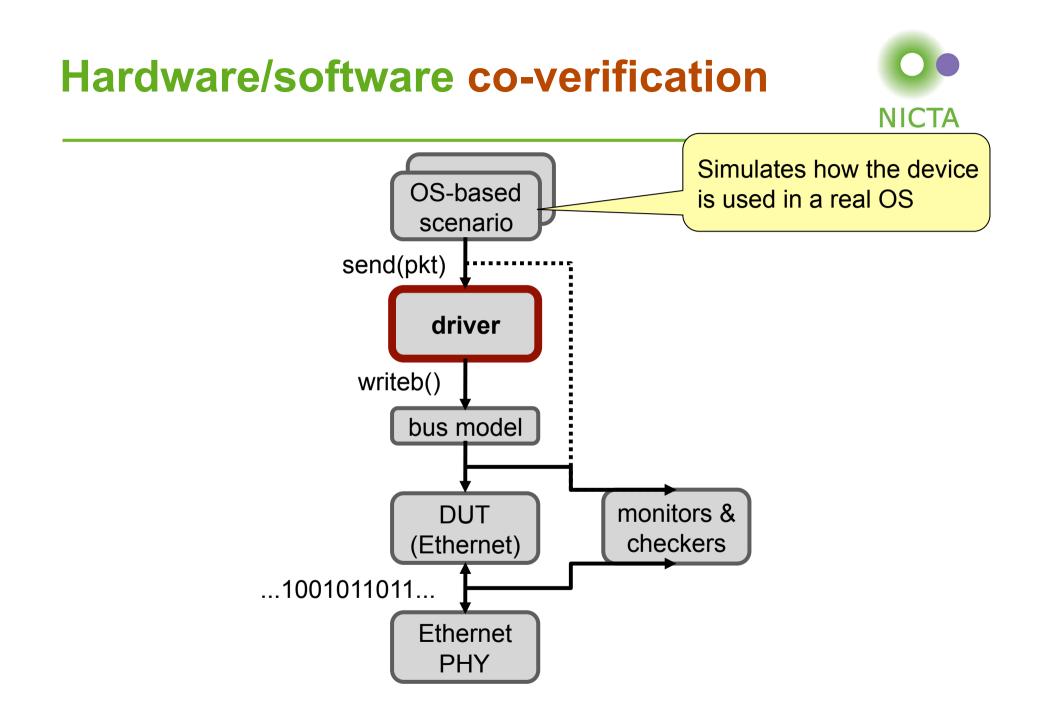


### **Testbench architecture**





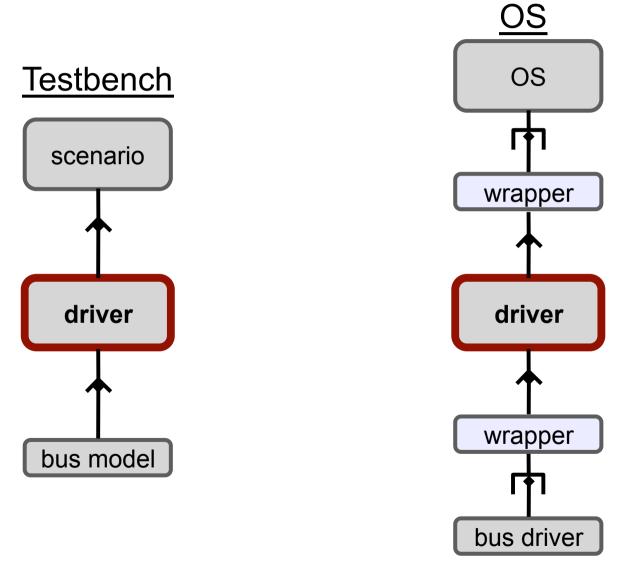
From imagination to impact



From imagination to impact

## **Driver interface unification**





From imagination to impact

### Paper will be given at ASPLOS



• This is work in progress, stay tuned!

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