

Dependability Case and Metrics for Open Systems Lifecycle

@IFIP WG 10.4

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+DEOS core team

US's Vision for High Speed Rail

www.whitehouse.gov



Which one is the most dependable?
(not just safe)

sell



TGV



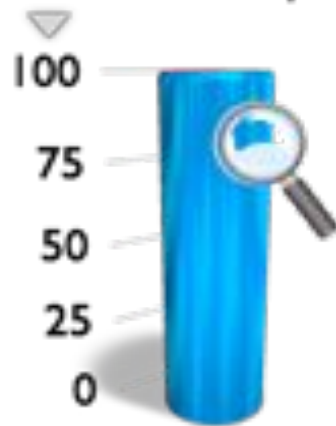
ICE



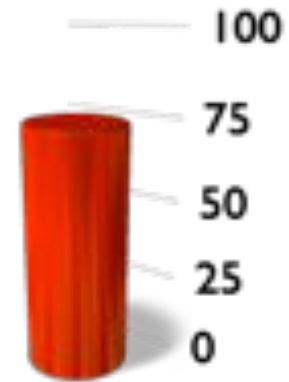
Shinkansen

Goal

Metrics to represent **how dependable** a system is.



Assurance case
to argue **why** the system is dependable.



cell phones



ATM system
car navigation system



digital appliances (TVs, etc)
cell phones

Target(metrics): Operating systems as the core of application systems

Target(AC): Open systems

Outline

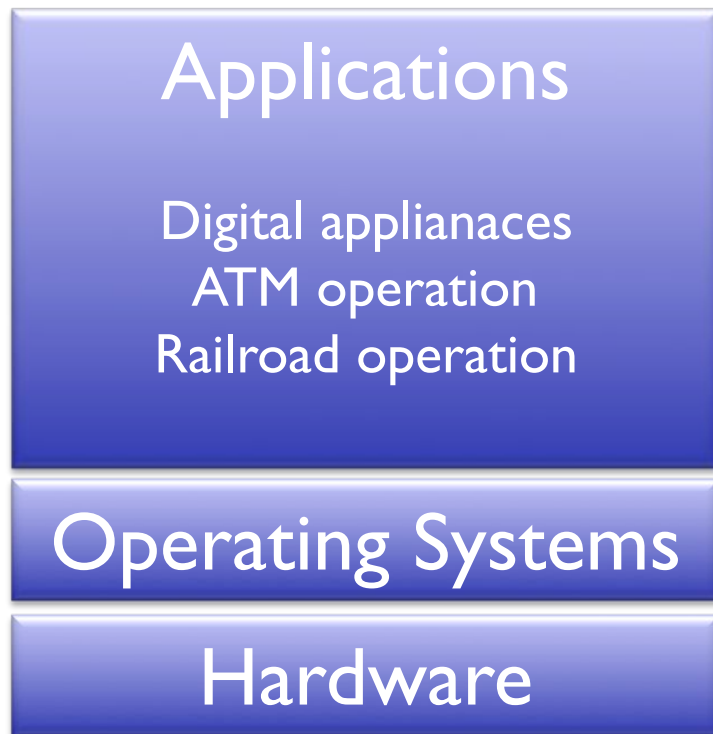
- Dependability Metrics
 - Initial research outcome aiming at evaluating the amount of dependability of systems.
 - by Jin Nakazawa, Keio Univ.
- Dependability Case (D-Case)
 - A scheme to express dependability of operating systems adopting assurance case.
 - by Yutaka Matsuno, AIST



Dependability Metrics for Open Systems Lifecycle

Jin Nakazawa, Keio University, JAPAN

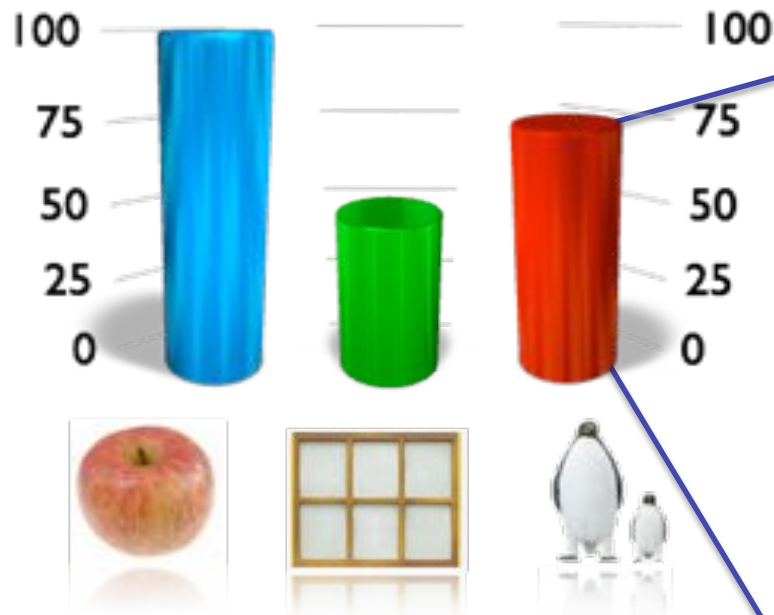
Roles of Operating Systems for Dependability



- Dependable applications must be on a dependable OS.
- Dependable OS provides
 - Development/testing tools
 - Source code verification/validation, Fault injection, Benchmarking
 - Runtime/maintenance technologies
 - Fast reboot, resource reservation, logging, remote updating, etc.

→ **Dependability Support**

Need for Dependability Metrics



- Dependable applications must be on a dependable OS.

- Dependable OS provides

- Development/testing tools
 - Source code verification/validation, Fault injection, Benchmarking
- Runtime/maintenance technologies
 - Fast reboot, resource reservation, logging, remote updating, etc.

→ **Dependability Support**

Dependability Metrics Goals

- **Quantitative scale** to compare dependability of different **systems**.
 - Represents how much the developers can account for in terms of the dependability requirement to their systems.
- **Dependability visualization** to intuitive understandings of dependability.
 - Used as tools for stakeholders to communicate with on dependability.
- Addressing different phases in an **open system's life cycle**.
 - Experimental evaluation of a system describes the system's dependability against currently supposed **obstructions**.
 - Need to evaluate how the developers cope with dependability in the range of different phases to infer the system's dependability against unsupported obstructions (open systems support).

Dependability Obstructions

“DEOS Project White Paper”

	Environment (Operating Environment, Development Environment, etc.)	Hardware	Human Error	Security Issue / Risk
Specification	Changes in the architecture of the environment, system architecture, software, user environment (operating environment, mode of existing hardware changes in requirement)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Design	Design (software design, hardware environment, system environment and operating environment), lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Lack of consideration of test systems, lack of consideration to software performance, inadequate software and hardware performance, configuration issues and testing performance	Issues in architecture, communication, issues in interface design between subsystems, issues in design review, incomplete consideration of configuration, system performance information, issues in design, writing handling of complex system, software, systems, modified	Issues in design, system of security
Implementation and Unit Testing	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Integration, Test	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Deployment / Maintenance	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Operation	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Removal, Repair	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security
Disposal, Recycle	Issues in the implementation of hardware, software, system environment and operating environment, lack of consideration for target system structure, administrability, etc. (lack of attention to stability of system, etc. trouble arising from having complex system to design that solution required)	Issues in hardware design, complexity	Issues in specification, system performance, system (hardware) compliance to standards	Issues in specification, system of communication, system of security

Table 1 Dependability Obstructions

Approach

(1) Divide

Evaluate the amount of dependability supports included in the target OS. Evaluation is **qualitative**, and conducted for each support.



current

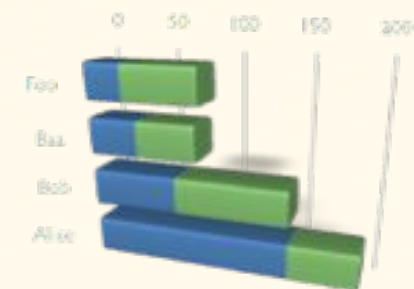
(2) Conquer

Quantify the amount of the dependability supports based on the amount of dependability requirements.



(3) Visualize

Visualize the qualitative/quantitative evaluation from a range of different aspects. Used for comparison of different systems.



Qualitative Evaluation

(I) Target



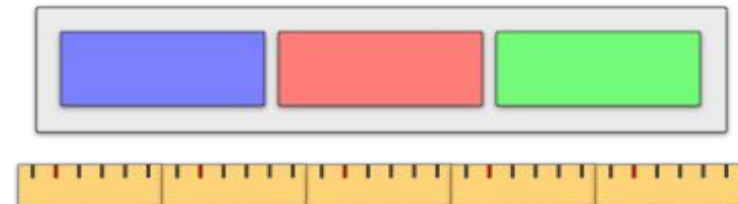
Elemental Technologies and Tools

- An OS includes a range of different technologies and tools to support dependability.
- DEOS includes 20+ supports.
- Each support is evaluated with our scheme.



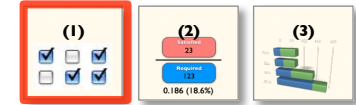
Entire Operating System

- The results of elemental technologies and tools are merged to represent the dependability of the entire OS.
- They are complementary; some are valuable at development time, and some others are at run time.



Qualitative Evaluation

(2) Labeling

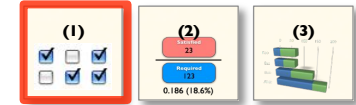


- We use the following “qualitative measures” to evaluate dependability support in an OS.
- Labeling dependability support with these words.

Phase	Component	Cause	Property
<input checked="" type="checkbox"/> Specification Design Implementation Test <input checked="" type="checkbox"/> Operation Maintenance Disposal	<input checked="" type="checkbox"/> CPU RAM File system Communication Input/output Power supply	<input type="checkbox"/> Environment Hardware <input checked="" type="checkbox"/> Attack <input checked="" type="checkbox"/> Mistake	<input checked="" type="checkbox"/> Availability Reliability Safety Integrity Maintainability

Qualitative Evaluation

(3) Example



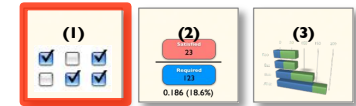
- Advanced Real-time in DEOS
- <http://sourceforge.net/projects/art-linux/>

Phase	Component	Cause	Property
<input checked="" type="checkbox"/> Specification	<input checked="" type="checkbox"/> CPU	Environment	Availability
<input checked="" type="checkbox"/> Design	RAM	Hardware	<input checked="" type="checkbox"/> Reliability
<input checked="" type="checkbox"/> Implementation	File system	Attack	Safety
<input checked="" type="checkbox"/> Test	Communication	<input checked="" type="checkbox"/> Mistake	Integrity
<input checked="" type="checkbox"/> Operation	Input/output		Maintainability
<input checked="" type="checkbox"/> Maintenance	Power supply		
<input checked="" type="checkbox"/> Disposal			

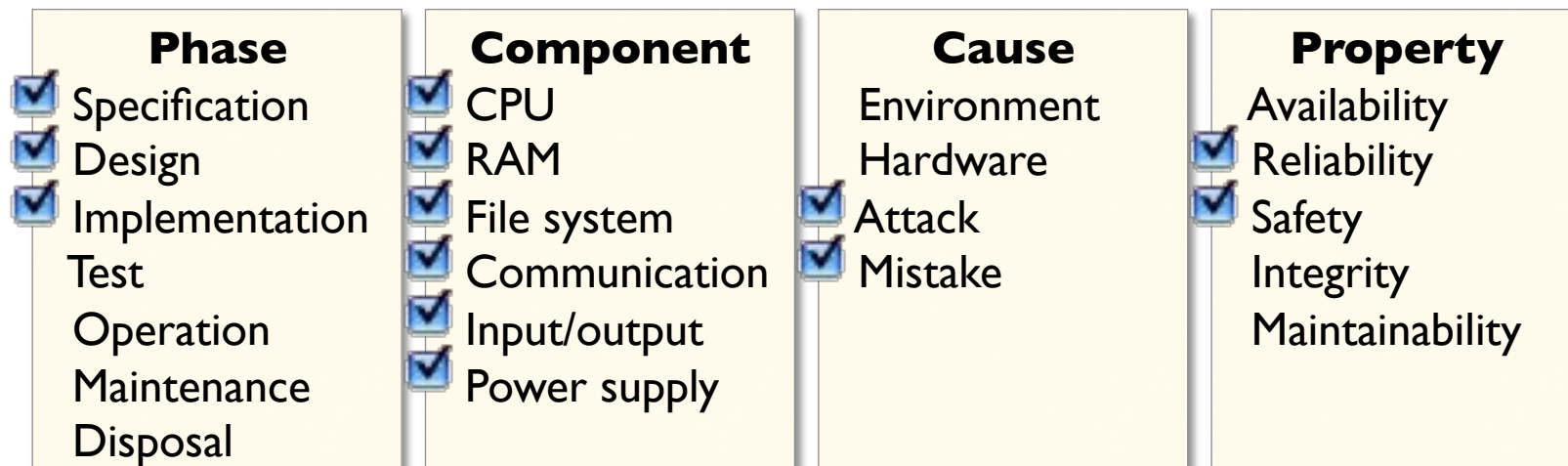
* The developer's self-assessment

Qualitative Evaluation

(4) Example

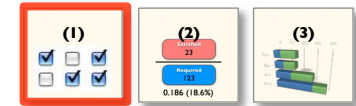


- Source code model checker in DEOS
 - <http://www.computer.org/portal/web/csdl/doi/10.1109/STFSSD.2009.35>



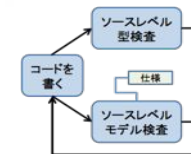
* The developer's self-assessment

Evidence of



- A tick and its evidences should be linked to clarify the check actually satisfies the property.
- Result of benchmarking, fault injection, etc.
- We use assurance cases for this purpose.
- To be presented next.

Phase	Component	Cause	Property
<input checked="" type="checkbox"/> Specification	<input checked="" type="checkbox"/> CPU	Environment	Availability
<input checked="" type="checkbox"/> Design	RAM	Hardware	<input checked="" type="checkbox"/> Reliability
<input checked="" type="checkbox"/> Implementation	File system	Attack	Safety





Quantification (conquer)



System Developers: Represent the dependability required in a system.

Phase	Component	Cause	Property
<input checked="" type="checkbox"/> Specification	<input checked="" type="checkbox"/> CPU	<input type="checkbox"/> Environment	<input checked="" type="checkbox"/> Availability
<input checked="" type="checkbox"/> Design	<input checked="" type="checkbox"/> RAM	<input type="checkbox"/> Hardware	<input checked="" type="checkbox"/> Reliability
<input checked="" type="checkbox"/> Implementation	<input checked="" type="checkbox"/> File system	<input checked="" type="checkbox"/> Attack	<input checked="" type="checkbox"/> Safety
<input checked="" type="checkbox"/> Test	<input checked="" type="checkbox"/> Communication	<input checked="" type="checkbox"/> Mistake	<input type="checkbox"/> Integrity
<input type="checkbox"/> Operation	<input checked="" type="checkbox"/> Input/output		<input checked="" type="checkbox"/> Maintainability
<input type="checkbox"/> Maintenance	<input checked="" type="checkbox"/> Power supply		
<input type="checkbox"/> Disposal			

N_r : amount of requirements

$$N_r = 3 \times 6 \times 2 \times 2 \text{ checks} \\ = 72$$

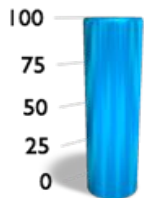


OS Developers: Represent the dependability that an OS can satisfy.

Phase	Component	Cause	Property
<input checked="" type="checkbox"/> Specification	<input checked="" type="checkbox"/> CPU	<input type="checkbox"/> Environment	<input checked="" type="checkbox"/> Availability
<input checked="" type="checkbox"/> Design	<input checked="" type="checkbox"/> RAM	<input type="checkbox"/> Hardware	<input checked="" type="checkbox"/> Reliability
<input checked="" type="checkbox"/> Implementation	<input type="checkbox"/> File system	<input checked="" type="checkbox"/> Attack	<input checked="" type="checkbox"/> Safety
<input type="checkbox"/> Test	<input type="checkbox"/> Communication	<input type="checkbox"/> Mistake	<input type="checkbox"/> Integrity
<input type="checkbox"/> Operation	<input type="checkbox"/> Input/output		<input checked="" type="checkbox"/> Maintainability
<input type="checkbox"/> Maintenance	<input type="checkbox"/> Power supply		
<input type="checkbox"/> Disposal			

N_s : amount of supports

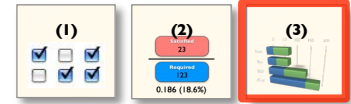
$$N_s = 3 \times 2 \times 1 \times 2 \text{ checks} \\ = 12$$



Dependability Score: Coverage of dependability support of an OS.

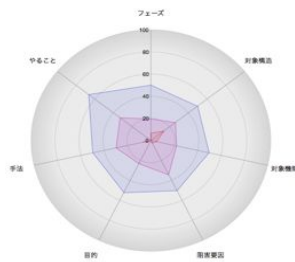
$$DS = N_s / N_r$$

Used for matching
between OS and apps

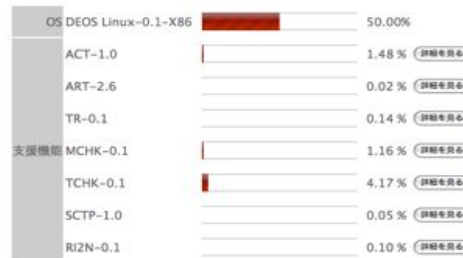


Visualization

- Visualize ticks and scores for intuitive understandings of
 - What properties are covered by an OS,
 - How each dependability support contributes to,
 - How the dependability support in an OS is balanced,
 - What evidences the ticks,
 - Etc..



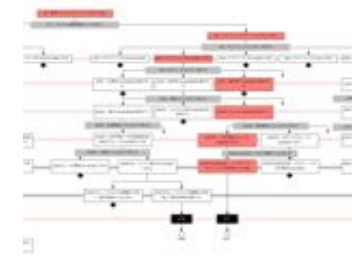
balance



contribution



coverage



evidence

Limitation

- Ticks are still abstract.
 - E.g., a security mechanism is tolerant of DoS attacks only.
 - Such a detailed argument is done with assurance cases.
- Overhead of dependability support mechanism in an OS cannot be described with checks.
 - Represented in assurance cases with benchmark results (evidences).

Summary

- Qualitative evaluation categories are proposed.
- Its target is operating systems (not generic open systems yet).
- Initial ideas for quantification and visualization are addressed.
- Used for comparison of different operating systems, and matching the OS's against applications' dependability requirements.
- Future work
 - Extend the metrics to cope with open systems more systematic way.
→ will be done based on D-Case description.
 - Further research on quantification and visualization