# Automated Derivation of Application-Aware Error Detectors

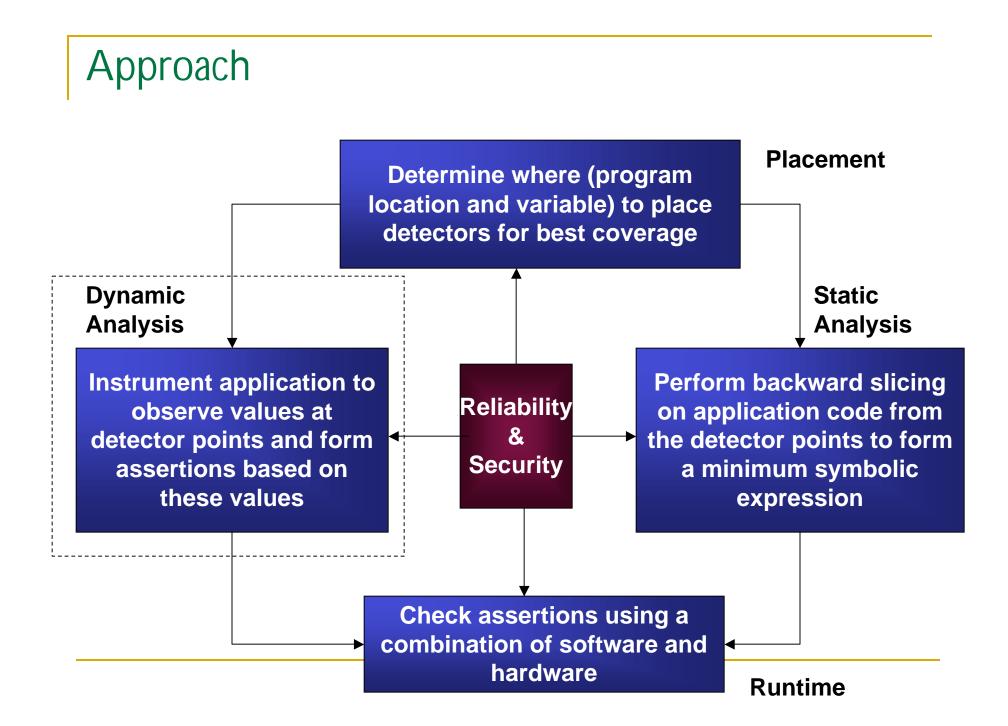
#### **Zbigniew Kalbarczyk**

K. Pattabiraman, G.P. Sagesse, N. Nakka, D. Chen, R. Iyer

Center for Reliable and High performance Computing University of Illinois at Urbana-Champaign www.crhc.uiuc.edu/DEPEND

#### Research Goals

- Application-aware error detectors
  - Provide application-specific error detection at low-cost for highperformance platforms
  - Limit error propagation to ensure crash-failure semantics and reduce error detection latency
- Automatically derive fine-grained detectors to
  - Maximize error detection coverage
  - Minimize performance impact
- Implement in software / hardware



## Fault Models

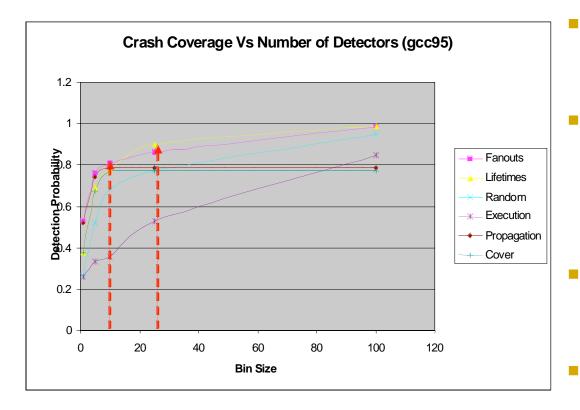
#### Hardware errors

- Incorrect computation (not detected by ECC)
- Soft errors in memory, registers and cache
- Errors in instruction issue/decode
- Software errors
  - Uninitialized values or incorrectly initialized values
  - Memory corruption, dangling pointers
  - Integer overflows, values out-of-bounds
  - Timing errors and race conditions

#### Where to Place the Detectors?

- Choose variable to check and location to place the detector
- Starting Point: construct Dynamic Dependence Graph of the program
- Compute metrics to choose candidate points for detector placement
  - e.g., fanout, lifetime
- Evaluate detectors placed according to different metrics
  - Fault-injections into data

# Coverage for Multiple Detectors (ideal detectors)



#### gcc95 benchmark

- Coverage for crashes:
  - 80% with 10 detectors,97 % with 100 detectors
- Coverage for fail-silence violations (silent-data corruptions)
  - 60% with 10 detectors,80 % with 100 detectors
  - Benign errors detected
    - 4 % with 10 detectors,
      10 % with 100 detectors
- Placing detectors randomly on hot-paths:
  - Need ~100 ideal detectors to achieve 90% coverage

#### Detector Classes

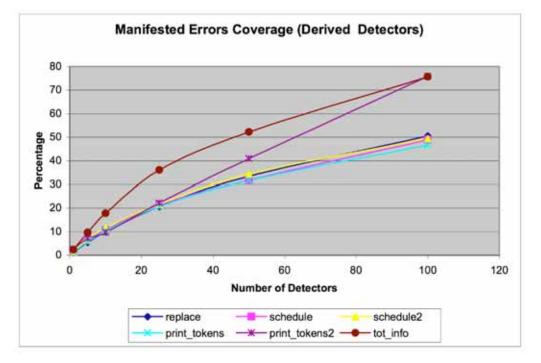
A detector is a check on the value of a program variable memory location at a particular execution point in the program code

Class Name	Example of Checking Expression	
Constant	a[i] == c	
Alternate	(a[i] ==x and a[i-1]==y) or (a[i]==y and a[i-1]==x)	
Multi-Value	(a[i] in <i>Values</i> ), where <i>Values</i> is a set of possible values	
Range	min <= <mark>a[i]</mark> <= max	
ConstantDiff	(a[i] – a[i-1]) == c	
BoundedDiff	min <= ( <mark>a[i] – a[i-1])</mark> <= max	

#### Experimental Setup

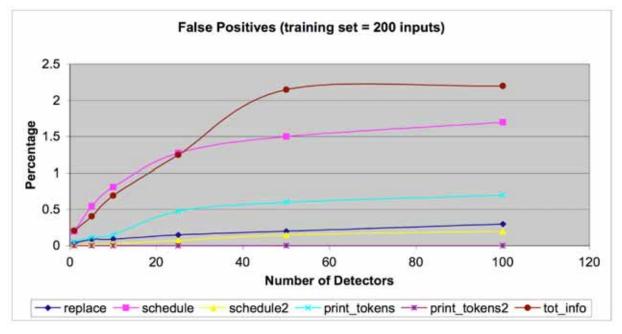
- Steps in Evaluation:
  - **Analysis**: Detector placement and code instrumentation
  - **Training**: Learning detectors using representative inputs
  - **Testing:** Fault-injection in application data
- Tool used for evaluation: modified version of Simplescalar simulator (functional simulation)
- Application Workload: Siemens suite
  - C programs with 100-1000 lines of code

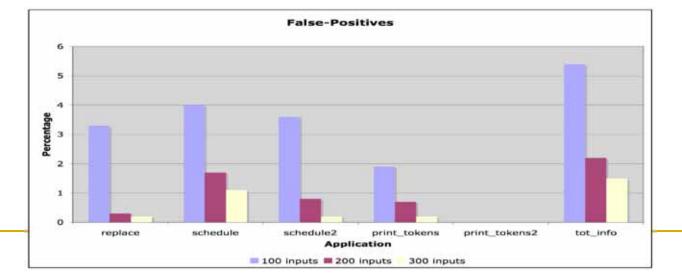
## Dynamic Detector Results



Type of Failure	Minimum Coverage	Maximum Coverage
Manifested Errors	50%	75%
Program Crashes	45% (print_tokens)	65% (tot_info)
Fail-Silent Violations	25% (schedule2)	75% (tot_info)

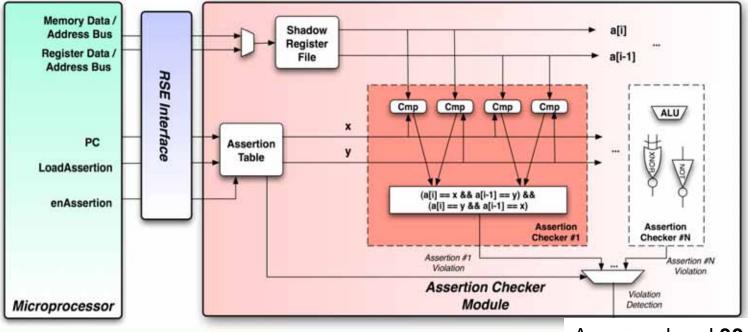
## False-Positives





### Hardware Implementation

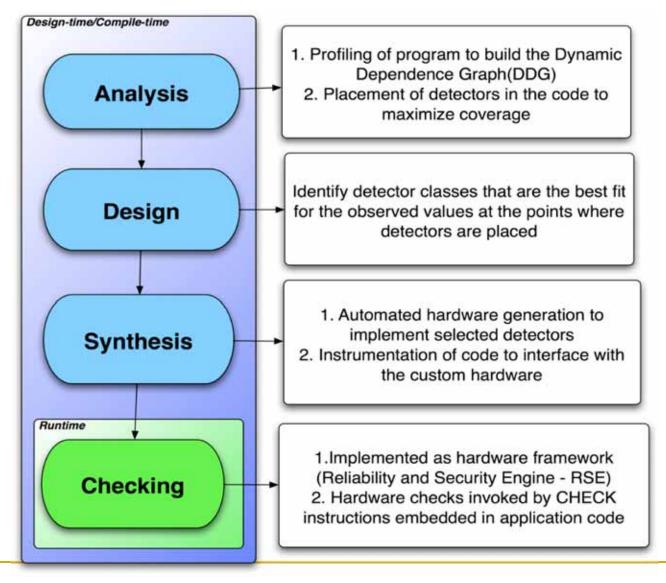
- Reliability and security Engine (RSE)
  - reconfigurable processor-level framework for reliability and security
- Detectors implemented as an RSE module consisting of:
  - Shadow Register File holds the state of the checked location
  - Assertion Table stores the assertions' parameters
  - Data-path check assertions independently from processor



Area overhead 30 %

Performance Overhead= 5.6 %

# Approach Summary



## Ongoing and Future Work

- Dynamic Analysis: Extension to larger programs and multivalued detectors
- Static Analysis: Concise representation of checking expressions and compiling to H/W
- Extension to Security: Signatures based on Informationflow in a program
- Formal methods of verification of derived detectors: Model Checking/Theorem Proving
- Integerated Hardware/Software framework with support from the OS