

Part I

Logic programming: PROLOG

1 Introduction

What is Prolog?

Prolog is a programming language

The programmer *declares* a knowledge base (KB) and *asks* a question. Prolog does the rest.

The KB declared in Prolog is based on Horn's Clauses. To answer the question, Prolog uses Backward Chaining.

2 Syntax and Examples

Constants and Variables

Definition 1. A *Constant* is

1. Number: 12,3.5
2. Atoms:
 - any string that begins with a small letter
 - any string between " "
 - empty lists symbol []
3. Variables:
 - any string that begins with a capital letter
 - any string that begins with _
 - wildcard pattern _

Three kinds of knowledge

Definition 2. A *Fact* is a predicate. $p(\dots)$. (i.e. $p(\dots)$). A fact can be seen as the *Head* of a Horn's clause.

Definition 3. A *Rule* is a complete Horn clause: $p(\dots) \text{ :- } q(\dots), \dots, r(\dots)$. (i.e. $q(\dots) \wedge \dots \wedge r(\dots) \Rightarrow p(\dots)$)

Definition 4. A *Query* is a set of predicates: $s(\dots), \dots, t(\dots)$. A query can be seen as the *Body* of a Horn's clause.

My first program

Here is the KB to program:

father(charlie, david) father(henri, charlie) father(X, Z) ^ father(Z, Y) ⇒ grandfather(X, Y)

```
father(charlie, david).
father(henri, charlie).
grandfather(X, Y) :- father(X, Z) , father(Z, Y).
```

My first program

```
pencole@chef$ swiprolog
The binary name `swiprolog' is deprecated in favour of `swipl'.
Please use the new name instead.

Welcome to SWI-Prolog (Multi-threaded, Version 5.2.13)
Copyright (c) 1990-2003 University of Amsterdam.
SWI-Prolog comes with ABSOLUTELY NO WARRANTY. This is free software,
and you are welcome to redistribute it under certain conditions.
Please visit http://www.swi-prolog.org for details.

For help, use ?- help(Topic). or ?- apropos(Word).

?- [father].
% father compiled 0.00 sec, 1,148 bytes

Yes
```

My first program

```
Yes
?- father(charlie, david).

Yes
?- father(charlie, henri).

No
?- father(X, Y).

X = charlie
Y = david ;

X = henri
Y = charlie ;

No
?-
```

My first program

```

?- grandfather(x,y).
No
?- grandfather(X,Y).
X = henri
Y = david ;
No
?- grandfather(henri,X).
X = david ;
No

```

Order of the answers

```

?- listing.

mother(sophie, charlie).
mother(anne, david).

parents(A, B, C) :-
    father(B, A),
    mother(C, A).

% Foreign: rl_read_init_file/1

father(charlie, david).
father(henri, charlie).
father(david, luc).

?- parents(X,Y,Z).
X = david
Y = charlie
Z = anne ;
X = charlie
Y = henri
Z = sophie ;
No
?-

```

Prolog “reads” clauses from the top to the bottom and “explores” from the left to the right.

Functions

In prolog, we can also declare a function of FOL. A function has not result, it is just a functional relation.

Example 5. John’s wife: `wife(john)`

Such a term is always included in a predicate in prolog: `name(wife(john),marie)`.

Be careful about the confusion between the function `wife(john)` which represents the wife of John and the predicate `wife(john)` which says that John is a wife!

Arithmetic

- Comparisons: `>`, `<`, `>=`, `=<`, `==`, `=\=`
- Assignment: `is`
 - `?- X is 3+2.`
 - `X=5`

- Predefined functions: `-`, `+`, `*`, `/`, `^`, `mod`, `abs`, `min`, `max`, `sign`, `random`, `sqrt`, `sin`, `cos`, `tan`, `log`, `exp`...

Recursive programming

Depth-first search from a start state X: `dfs(X) :- goal(X).`
`dfs(X) :- successor(X,S) dfs(S).`

Factorial:

`fact(A,B) :- fact(A,1,B).` `fact(A,B,C) :- A > 1, D is B*A, E is A-1, fact(E,D,C).`

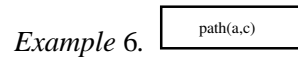
Redundant inference and infinite loops

`link(a,b). link(b,c). path(X,Z) :- link(X,Z).` `path(X,Z) :- path(X,Y), link(Y,Z).`

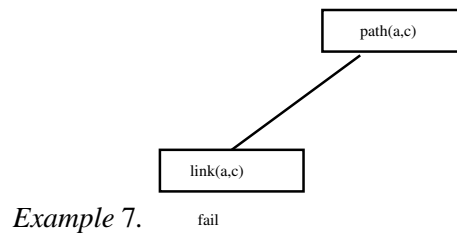
`link(a,b). link(b,c). path(X,Z) :- path(X,Y), link(Y,Z).` `path(X,Z) :- link(X,Z).`

What is the difference between version 1 and version 2?

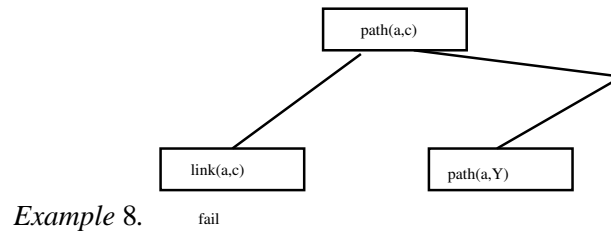
Proof tree: version 1



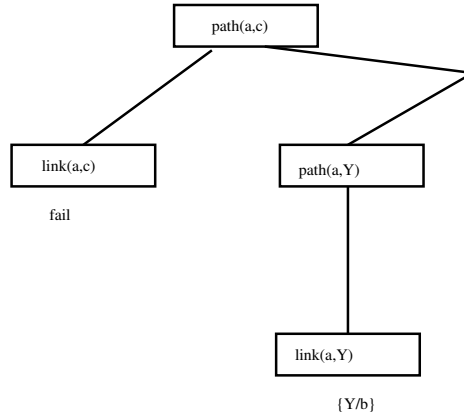
Proof tree: version 1



Proof tree: version 1

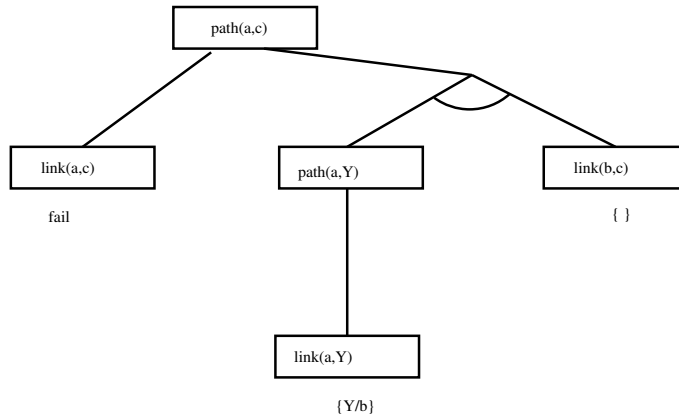


Proof tree: version 1



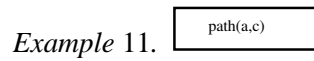
Example 9.

Proof tree: version 1



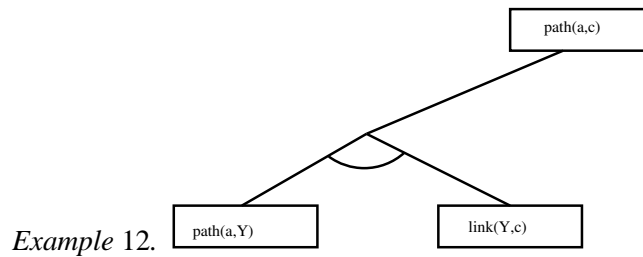
Example 10.

Proof tree: version 2



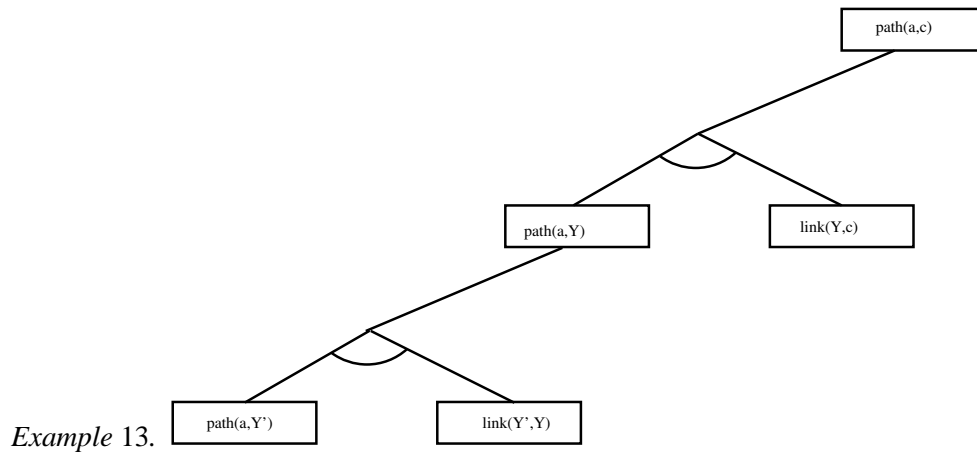
Example 11.

Proof tree: version 2



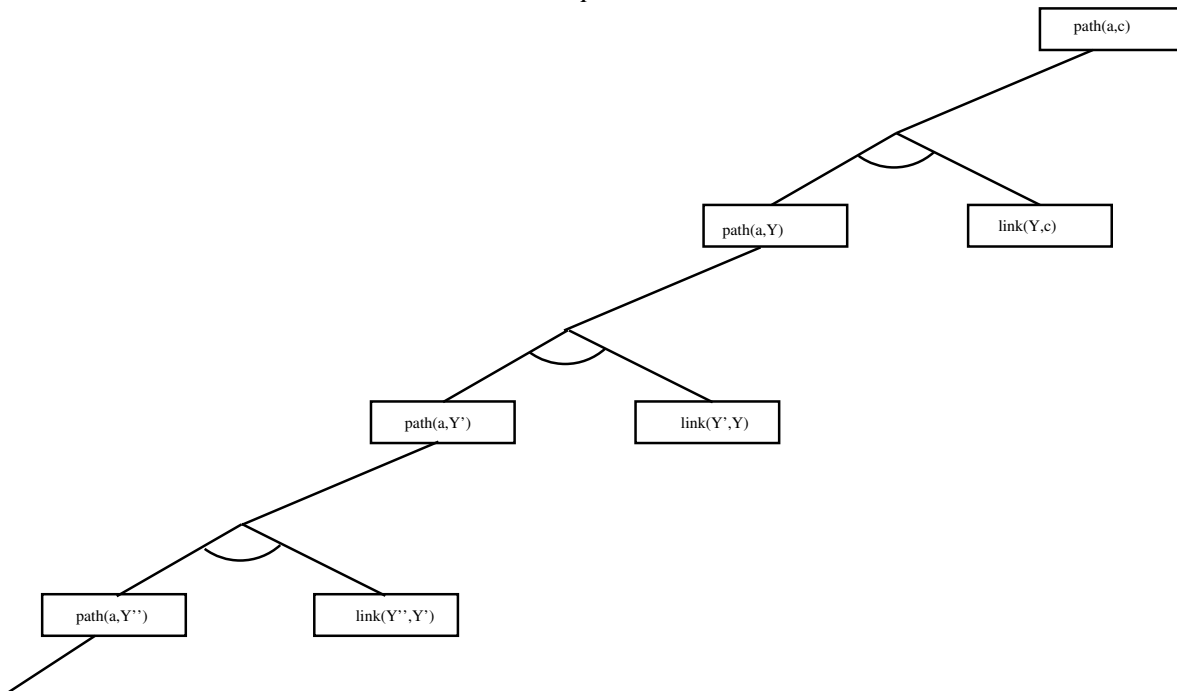
Example 12.

Proof tree: version 2



Proof tree: version 2

Example 14.



Term comparison and unification

- $T1 == T2$ succeeds if $T1$ and $T2$ are *identical* (equality of FOL)
- $T1 \neq T2$ succeeds if $T1$ and $T2$ are not identical
- $T1 = T2$ is the *Unification* of $T1$ and $T2$ (i.e. UNIFY($T1,T2$) is called)
- $T1 \neq T2$ succeeds if (i.e. UNIFY($T1,T2$) has no solution)

Lists

The empty list is represented by: $[\]$

A list has a *Head* and a *Tail*: $[\text{Head} \mid \text{Tail}]$

Example 15. The list a, b, c is denoted in Prolog: $[a \mid [b \mid [c \mid []]]]$

Lists: examples

Example 16. 1. $[X \mid L] = [a, b, c] \rightarrow$

Lists: examples

Example 17. 1. $[X \mid L] = [a, b, c] \rightarrow X = a, L = [b,c]$

2. $[X \mid L] = [a] \rightarrow$

Lists: examples

Example 18. 1. $[X \mid L] = [a, b, c] \rightarrow X = a, L = [b,c]$

2. $[X \mid L] = [a] \rightarrow X = a, L = []$

3. $[X \mid L] = [] \rightarrow$

Lists: examples

Example 19. 1. $[X \mid L] = [a, b, c] \rightarrow X = a, L = [b,c]$

2. $[X \mid L] = [a] \rightarrow X = a, L = []$

3. $[X \mid L] = [] \rightarrow \text{fail}$

4. $[X, Y] = [a, b, c] \rightarrow$

Lists: examples

Example 20. 1. $[X \mid L] = [a, b, c] \rightarrow X = a, L = [b,c]$

2. $[X \mid L] = [a] \rightarrow X = a, L = []$

3. $[X \mid L] = [] \rightarrow \text{fail}$

4. $[X, Y] = [a, b, c] \rightarrow \text{fail}$

5. $[X, Y \mid L] = [a, b, c] \rightarrow$

Lists: examples

Example 21. 1. $[X | L] = [a, b, c] \rightarrow X = a, L = [b, c]$

2. $[X | L] = [a] \rightarrow X = a, L = []$

3. $[X | L] = [] \rightarrow \text{fail}$

4. $[X, Y] = [a, b, c] \rightarrow \text{fail}$

5. $[X, Y | L] = [a, b, c] \rightarrow X = a, Y = b, L = [c]$

6. $[X | L] = [X, Y | L2] \rightarrow$

Lists: examples

Example 22. 1. $[X | L] = [a, b, c] \rightarrow X = a, L = [b, c]$

2. $[X | L] = [a] \rightarrow X = a, L = []$

3. $[X | L] = [] \rightarrow \text{fail}$

4. $[X, Y] = [a, b, c] \rightarrow \text{fail}$

5. $[X, Y | L] = [a, b, c] \rightarrow X = a, Y = b, L = [c]$

6. $[X | L] = [X, Y | L2] \rightarrow L = [Y | L2]$

Sum of elements

Example 23. `sumElements([],0). sumElements([A | B], C) :-`

`is D+A. Query:`

`?- sumElements([1,2,3,5],N). N = 11 ; No`

`sumEL`

Wildcard pattern: ith

Example 24. `ith([X | _],1,X). ith([_ | L], R, Y) :- Rm1 is R-1, ith(L,Rm1,Y).`

`Query:`

`?- ith([a,b,c,d],2,N). N = b ; No`

Predicate append

`append` is a predefined predicate to append lists

Example 25. `?- append([a,b,c],[d,e],L) L = [a,b,c,d]` How to find the last element of a list? `?- append(_, [X], [a,b,c,d]) X = d` How to create sub-lists from lists? `?- append(L2,L3,[b,c,a,d,e]), append(L1,[a],L2). L2 = [b,c,a] L3 = [d,e] L1 = [b,c]`

Sort

Example 26. Given two sorted lists L1, L2 the predicat `merge` merges the lists to build a new sorted list:

`merge([], L, L). merge(L, [], L). merge([X|L1], [Y | L2], [X | L]) :- X<Y, merge(L1, [Y | L2], L). merge([X|L1], [Y | L2], [Y | L]) :- X>Y, merge([X | L1],L2, L).`

Negation as failure

Prolog allows a “kind of” negation called *negation as failure*. If Prolog is not able to prove P then $not P$ is proved!

Example 27. `alive(X) :- not dead(X).`

means: “Everyone is alive if not provably dead”.

Be careful the `not` is NOT the \neg of FOL. If we are not able to prove $dead(X)$, we cannot say anything about $\neg dead(X)$

The cut

Imagine the following rules:

R1: `belong(X, [X | _]).` R2: `belong(X, [_ | L]) :- belong(X,L).`

and the query

`belong(X, [a,b,c]).` Solution: $X = a, X = b, X = c$ **Proof tree:** at each node of the tree, we choose R1 and THEN R2.

R1: `belong(X, [X | _]) :- !.` R2: `belong(X, [_ | L]) :- belong(X,L).`

and the query `belong(X, [a,b,c]).` Solution: $X = a$ **Proof tree:** We *cut* the complete proof tree. At each node of the tree, we choose only the rule that are before “!” (i.e. R1)

Last example :-)

```
person(yannick).
study(people,anu).
have(people,m1).
goodlectureslogic(m1).
students(X) :- study(X,anu).
gives(yannick,X,people) :- goodlectureslogic(X) , have(people,X).
goodteacher(X) :- person(X), gives(X,Y,Z), goodlecturesfol(Y) , students(Z).
goodlecturesfol(X) :- goodlectureslogic(X).
Query:
?- goodteacher(Yannick).
Yes
?- goodteacher(Z).
Z = Yannick
```